NOIDA INSTITUTE OF ENGG. & TECHNOLOGY, GREATER NOIDA, GAUTAM BUDDH NAGAR

(AN AUTONOMOUS INSTITUTE)



Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY, LUCKNOW



Evaluation Scheme & Syllabus

For

Bachelor of Technology

Computer Science

First Year

(Effective from the Session: 2025-26)

NOIDA INSTITUTE OF ENGINEERING & TECHNOLOGY, GREATER NOIDA, GAUTAM BUDDH NAGAR

(AN AUTONOMOUS INSTITUTE)

Bachelor of Technology

Computer Science

Evaluation Scheme

SEMESTER-I

Sl.	Subject code	Subject	Types of Subjects	Periods			I	Evaluat	tion Scheme	s	End Semester		Total	Credit
110.			Bubjects	L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	CAS0103	Calculus and Linear Algebra	Mandatory	3	1	0	30	20	50		100		150	4
2	CEC0101	Digital Electronics and IoT Systems	Mandatory	3	0	0	30	20	50		100		150	3
3	CCSAI0101	Fundamentals of Artificial Intelligence	Mandatory	2	0	0	30	20	50		50		100	2
4		Foreign Language	Core Elective	2	0	0	60	40	100				100	2
5	CEC0151	Digital Electronics and IoT Systems Lab	Mandatory	0	0	2				25		25	50	1
6	CCSE0151	C Programming	Mandatory	0	0	4				50		50	100	2
7	CCSE0152	Web Designing	Mandatory	0	0	2				25		25	50	1
8	CASL0151	Acquiring Business Communication (ABC) Lab	Mandatory	0	0	4				50		50	100	2
9	CMB0101	Innovation and Entrepreneurship	Mandatory	2	0	0	60	40	100				100	2
10	CNC0103/	Essence of Indian Traditional Knowledge /	Compulsory	2	0	0	30	20	50				50	NA
10	CNC0102	Constitution of India, Law and Engineering	Audit	2		U	30	20	30				30	IVA
		*Massive Open Online Courses	*MOOCs											
		(For B.Tech. Hons. Degree)	*MOOCS											
		TOTAL		14	1	12			350	150	250	150	900	19

	*List of MOOCs Based Recommended Courses for First Year (Semester-I)										
S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits						
1	CMC0002	JavaScript	Infosys Wingspan (Infosys Springboard)	15h 34m	1						
2	CMC0001	Next Gen Technologies	Infosys Wingspan (Infosys Springboard)	10h 14m	0.5						

PLEASE NOTE: -

- Compulsory Audit (CA) Courses (Non-Credit CNC0103/CNC0102)
 - All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - > The total and obtained marks are not added in the grand total.

Foreign Language:

S. No.	Subject Code	Types of Subjects	
1.	CASL0102	French	Core Elective
2.	CASL0103	German	Core Elective
3.	CASL0104	Japanese	Core Elective

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit, MOOCs: Massive Open Online Courses.

NOIDA INSTITUTE OF ENGINEERING & TECHNOLOGY, GREATER NOIDA, GAUTAM BUDDH NAGAR

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Bachelor of Technology

Computer Science

Evaluation Scheme

SEMESTER-II

Sl.	Subject code	Subject code Subject	Types of	Periods		E	valua	tion Scheme	es	End Semester		Total	Credit	
No.			Subjects	L	Т	P	СТ	TA	TOTAL	PS	TE	PE		
1	CAS0203A	Differential Equations and Linear Transformations	Mandatory	3	1	0	30	20	50		100		150	4
2	CAS0202	Semiconductor Physics & Devices	Mandatory	3	0	0	30	20	50		100		150	3
3	CCSE0201	Data Structures and Algorithm-I	Mandatory	3	0	0	30	20	50		100		150	3
4	CCS0201	Introduction to Cloud Computing	Mandatory	2	0	0	30	20	50		50		100	2
5	CASCC0201	Design Thinking-I	Mandatory	2	0	0	60	40	100				100	2
6	CAS0252	Semiconductor Physics & Devices Lab	Mandatory	0	0	2				25		25	50	1
7	CCSE0251	Data Structures and Algorithm-I Lab	Mandatory	0	0	4				50		50	100	2
8	CCSE0252	Problem Solving using Python	Mandatory	0	0	6				50		100	150	3
9	CME0251	*CAD and Digital Manufacturing Lab	Mandatory	0	0	2				25		25	50	1
10	CASL0251	Communication for Career Enhancement	Mandatory	0	0	4				50		50	100	2
11	CNC0202/ CNC0203	Constitution of India, Law and Engineering/ Essence of Indian Traditional Knowledge	Compulsory Audit	2	0	0	30	20	50				50	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL		15	1	18			300	200	350	250	1100	23

	*List of MOOCs Based Recommended Courses for First Year (Semester-II)										
S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits						
1	CMC0005	English Communication for Tech Professionals	Infosys Wingspan (Infosys Springboard)	73h 1m	4						
2	CMC0006	Generative AI: Prompt Engineering Basics	Infosys Wingspan (Infosys Springboard)	7h 11m	0.5						

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-II and will be assessed during semester-III
- Compulsory Audit (CA) Courses (Non-Credit CNC0202/CNC0203)
 - > All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - > The total and obtained marks are not added in the grand total.

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam.,

CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit,

MOOCs: Massive Open Online Courses.

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A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows.

- 1. For 6 to 12 Hours = 0.5 Credit
- 2. For 13 to 18 = 1 Credit
- 3. For 19 to 24 = 1.5 Credit
- 4. For 25 to 30 = 2 Credit
- 5. For 31 to 35 = 2.5 Credit
- 6. For 36 to 41 = 3 Credit
- 7. For 42 to 47 = 3.5 Credit
- 8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only.

The students shall be awarded Honours Degree as per following criterion.

- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits



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Course Code:	CAS0103	Course Name: Calculus and Linear Algebra	L	T	P	С
Course Offere	d in: B. Tech	- First Semester	3	1	0	4
	AI/AIM	L/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: Knowledge of Mathematics up to 12th standard

Course Objectives: The objective of this course is to familiarize the graduate engineers with techniques in linear algebra, differential calculus-I, differential calculus-II and multivariable calculus. It aims to equip the students with standard concepts and tools from intermediate to advanced level that will enable them to tackle more advanced level of mathematics and applications that they would find useful in their disciplines.

Cours	e Outcome: After completion of the course, the student will be able to	Bloom's Knowledge Level
		(KL)
CO1	Apply the concept of matrices to solve linear simultaneous equations	К3
CO2	Apply the concept of successive differentiation and partial differentiation to solve problems of Leibnitz theorems and total derivatives.	К3
CO3	Apply partial differentiation for evaluating maxima, minima, Taylor's series and Jacobians.	К3
CO4	Apply the concept of multiple integral to find area, volume, centre of mass and centre of gravity.	К3
CO5	Apply the concept of vector calculus to evaluate line, surface and volume integrals.	К3

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	3	2	1	1	3	2	-	-	-	1	2		
CO2	3	3	2	3	3	-	-	-	-	1	3		
CO3	3	2	3	3	3	2	-	-	-	1	3		
CO4	3	2	3	3	2	2	-	-	-	1	2		
CO5	3	2	3	2	3	1	-	-	-	1	1		

Course Contents / Syllabus

Module 1	Matrices	10 hours
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Types of Matrices: Symmetric, Skew-symmetric and Orthogonal Matrices; Complex Matrices, Inverse and Rank of matrix using elementary transformations, System of linear equations, Characteristic equation, Cayley-Hamilton Theorem and its application, Eigen values and eigenvectors; Diagonalisation of a Matrix.

Module 2	Differential Calculus -I	9 hours
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Successive Differentiation (nth order derivatives), Leibnitz theorem and its application, Asymptotes, Curve tracing: Cartesian and Polar co-ordinates. Partial derivatives, Total derivative, Euler's Theorem for homogeneous functions.

Module 3	Differential Calculus -II	9 hours
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Taylor and Maclaurin's theorems for a function of one and two variables, Jacobians, Approximation of errors. Maxima and Minima of functions of several variables, Lagrange Method of Multipliers.

Module 4	Multivariable Calculus	10 hours
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Multiple integration: Double integral, Triple integral, Change of order of integration, Change of variables, Application: Areas and volumes, Beta & Gama function and their properties, Dirichlet's integral and its applications.

volum	es, Be	ta & Gama fi	unction and their properties, Dirichlet's integral and its application	tions.	
Modu	le 5		Vector Calculus		10 hours
Vector	diffe	rentiation: G	radient, Curl and Divergence and their Physical interpretation	n, Directional derivativ	ves, Tangent and Normal
planes	. Vect	tor Integration	n: Line integral, Surface integral, Volume integral, Gauss's I	Divergence Theorem,	Green's theorem, Stoke's
theore	m (wit	thout proof) a	and their applications.		
				Total Lecture Hours	48 hours
Textb					
S.No		k Title		Author	
1	High Ltd.	ner Engineeri	ng Mathematics, Tata Mc Grew-Hill Publishing Company	B. V. Ramana	
2	High	ner Engineeri	ng Mathematics, Khanna Publisher.	B. S. Grewal	
3	Adva	ance Enginee	ering Mathematics, Narosa Publishing House.	R K. Jain & S R K. I	yenger
4	Adva	ance Enginee	ering Mathematics, University Science Press	N.P. Bali	
Refere	ence B	Books:			
S.No	Bool	k Title		Author	
1	Adva	ance Enginee	ering Mathematics, John Wiley & Sons.	E. Kreyszig	
2	Adva	ance Enginee	ering Mathematics, Thomson (Cengage) Learning.	Peter V. O'Neil	
3	Line	ar Algebra: A	A Modern Introduction, 2nd Edition, Brooks/Cole.	D. Poole	
4	Engi	neering Math	nematics for first year, Tata McGraw-Hill, New Delhi.	Veerarajan T.	
5	Adva	anced Engine	eering Mathematics, Tata Mc-Grew-Hill; Sixth Edition.	Ray Wylie C and Lo	uis C Barret
6	Engi	neering Matl	hematics, 1st Edition, Pearson India Education Services Pvt.	P. Siva Ramakrishna	Das and C.
· ·	Ltd.			Vijayakumari	
7	Adva	anced Engine	eering Mathematics.	Chandrika Prasad, Ro	eena Garg.
8	Engi	neering Math	nematics – I.	Reena Garg	
9	Calc	ulus, Elevent	th Edition, Pearson.	Maurice D. Weir, Joe	el Hass, Frank R.
			, , , , , , , , , , , , , , , , , , ,	Giordano, Thomas	
NPTE	L/ You		y Video Link:		
		<u>ht</u>	tps://www.youtube.com/watch?v=kcL5WWJjmIU		
			tps://www.youtube.com/watch?v=VTHz4gjzsKI		
			tps://youtu.be/56dEt9EOZ_M		
			tps://www.youtube.com/watch?v=njDiwB43w80		
Modu	ıle 1		tps://www.youtube.com/watch?v=N33SOw1A5fo		
			tps://www.youtube.com/watch?v=yLi8RxqfowA		
			ww.math.ku.edu/~lerner/LAnotes/Chapter5.pdf		
		ht:	tp://www.math.hawaii.edu/~lee/linear/sys-eq.pdf		

https://youtu.be/41Y38WjHbtE



	https://www.youtube.com/watch?v=4jcvZmMK 28
	https://www.youtube.com/watch?v=G4N8vJpf7hM
	https://www.youtube.com/watch?v=r5dIXpssvrA
	https://youtu.be/ZX5YnDMzwbs http://web.mit.edu/2.151/www/Handouts/CayleyHamilton.pdf
	https://www.youtube.com/watch?v=tQxk5IX9S_8&list=PLbu_fGT0MPstS3DTIyqkUecSW_7axdxKe
	https://www.youtube.com/watch?v=U5sGFf0DjLs&t=34s
	https://www.youtube.com/watch?v=TCPPvRfHtXw
Module 2	https://www.youtube.com/watch?v=PkuPGKSacu0&list=PL2FUpm_Ld1Q3H00wVFuwjWOo1gtMXk1eb
	https://www.youtube.com/watch?v=QeWrQ9Fz3Wo&t=22s
	https://www.youtube.com/watch?v=5dFrWCE6bHg
	https://www.youtube.com/watch?v=WX6O9TiFYsA&t=110s
	https://www.youtube.com/watch?v=GII1ssdR2cg&list=PLhSp9OSVmeyK2yt8hdoo3Qze3O0Y67qaY
	https://www.youtube.com/watch?v=6tQTRlbkbc8
	https://www.youtube.com/watch?v=McT-UsFx1Es
	https://www.youtube.com/watch?v= 1TNtFqiFQo
	https://www.youtube.com/watch?v=X6kp2o3mGtA
	https://www.youtube.com/watch?v=btLWNJdHzSQ
Module 3	https://www.youtube.com/watch?v=jiEaKYI0ATY
	https://www.youtube.com/watch?v=r6lDwJZmfGA
	https://www.youtube.com/watch?v=Jk9xMY4mPH8
	https://www.youtube.com/watch?v=fqq_UR4zhfI
	https://www.youtube.com/watch?v=G0V_yp0jz5c
	$\underline{https://www.youtube.com/watch?v=9-tir2V3vYY}\underline{https://www.youtube.com/watch?v=jGwA4hknYp4}$
	https://www.youtube.com/watch?v=3BbrC9JcjOU_https://www.youtube.com/watch?v=-DduB46CoZY
	https://www.youtube.com/watch?v=VvKAuFBJLs0
	https://www.youtube.com/watch?v=4rc3w1sGoNU
	https://www.youtube.com/watch?v=X6kp2o3mGtA&t=1003s
Module 4	https://www.youtube.com/watch?v=wtY5fx6VMGQ&t=1151s
Module 4	https://www.youtube.com/watch?v=-I3HUeHi1Ys&t=1933s
	https://www.youtube.com/watch?v=kfv9h3c46CI
	https://www.youtube.com/watch?v=9_m36W3cK74
	https://www.youtube.com/watch?v=HQM7XMd5QQo
	https://www.GovernmentAdda.com
	https://youtu.be/IwgqKjA6wko
	https://www.ha/14Occor.PT7NA
Modulo 5	https://youtu.be/d4OyeuRTZNA
Module 5	https://youtu.be/j36lJKSJMQk
	https://youtu.be/DhwMOrl6Q9g
	https://youtu.oe/DitwiviOrioQ7g
1	



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https://youtu.be/DhwMOrl6Q9g

https://youtu.be/fsMouTxce_A

https://youtu.be/yq5olnzDCGc

https://youtu.be/2SB3IVCwW1w

 $\underline{https://www.khanacademy.org/math/multivariable-calculus/integrating-multivariable-functions/line-integrals-vectors/v/line-integra$

 $\underline{https://www.khanacademy.org/math/multivariable-calculus/integrating-multivariable-functions/3d-flux/v/vector-representation-of-a-su$

http://nucinkis-lab.cc.ic.ac.uk/HELM/workbooks/workbook_29/29_2_surfac

 $\underline{https://www.youtube.com/watch?v=Mb6Yb-SGqio}$

 $\underline{https://www.khanacademy.org/math/multivariable-calculus/greens-theorem-and-stokes-theorem/stokes-theorem/intuition}$

 $\underline{https://www.youtube.com/watch?v{=}eSqznPrtzS4}$

Mode of Evaluation

		ESE	Total				
ST1	ST1 ST2 ST3 TA1* TA2* Attendance						
			5	5	10		
	30	•		2	100	150	

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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Total Lecture Hours

40 hours

Get Pulsare Resety	Automotivos	is institute						(A117	Autono	illous II	istitute	,				
Course Code	e: CECO	101	Course	Name	: Digita	l Elect	ronics	and IoT	System	S			L	T	P	С
Course Offe					IL(Twi	n)/ IO]	г/мст	/CS/CY	S/DS				3	0	0	3
Pre-requisite	Pourse Offered in: B.Tech- First Semester Al/AIML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS Re-requisite: Number system Dourse Objective: The objective of the course is to equip students with the necessary theoretical knowledge, practical skills, and critical inking abilities to understand, the design and implementation of digital logic circuits and IoT systems effectively. Dourse Outcome: After completion of the course, the student will be able to CO1 Understand the fundamentals of Number systems and Boolean algebra. K2 CO2 Design and analyze combinational logic circuits. K3 CO3 Explain the fundamental of sequential logic circuits K2 CO4 Design and analyse the sequential logic circuits K3 CO5 Understand the fundamental concepts, principles, and architecture of the Internet of Things (IoT) K3 CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High) CO-PO Mapping PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 PO11 PSO1 PSO2 PSO3 CO1 3 3 3 2 2 2 2 1															
Course Obje	ective: Th	ie objecti	ve of the	course	e is to eq	quip stud	dents w	ith the n	ecessary	theoretic	al knowle	edge, prac	tical sk	ills, a	and cr	itical
thinking abili	ties to ur	ıderstand	, the des	sign and	d implei	mentatio	on of di	igital log	gic circui	ts and Io	Γ systems	effective	ly.			
Course Out	ome: Af	ter comp	letion of	the co	urse th	e studer	nt will b	ne ahle t	0				Bloo	m's l	Know	ledge
Course Out	onie. Ai	ter comp	iction of	the co	urse, ur	c studei	it wiii t	oc abic t	O					Leve	ıl (KL)
CO1	Underst	tand the f	fundame	ntals o	f Numb	er syste	ms and	Boolea	n algebra	ì.				I	Κ2	
CO2	Design	and anal	yze com	binatio	nal logi	c circui	ts.							ŀ	Χ3	
CO3	Explain	the fund	lamental	of seq	uential	logic ci	rcuits							I	Κ2	
CO5 Understand the fundamental concepts, principles, and architecture of the Internet of Things (IoT) K3												K3				
												I	K3			
CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)																
CO-PO Mapping	PO1														PSC)3
CO1	3	3	2	-	-	-	-	-	-	-	-	2	2		1	
CO2	3	3	3	-	-	-	-	-	-	-	-	2	2	2		
CO3	3	3	3	-	-	-	-	-	-	-	-	3	3	2		
CO4	3	3	3	-	-	-	-	-	-	-	-	3	3		3	
CO5	3	3	3	-	-	-	-	-	-	-	-	3	3		3	
Course Cont	tents / Sy	[,] llabus														
Module 1			Numbe	r Syste	m and	Boolea	n Alge	bra							08 ho	urs
Number Syst	em and it	s arithme	tic, signo	ed bina	ry numl	bers, co	mplime	ents, Bin	ary code:	s, Cyclic	codes, Ha	mming C	ode. Bo	olea	n Alg	ebra,
De Morgan's	Theoren	n, Logic	Gates, C	anonic	al SOP	& POS	Forms	represe	ntation o	f Boolean	function					
Module 2			Combin	nation	al Logi	c Circu	ıits								08 ho	urs
Simplificatio	n of Boo	lean Exp	ression t	using K	K-map n	nethod	in SOP	and PO	S forms,	Code Co	onverters,	Compara	itors, H	alf A	Adder,	Full
Adder, Half S	Subtracto	r, Full Su	ıbtractor	, Multi	plexers	, Demul	ltiplexe	rs, Enco	ders, and	d Decode	ers.					
Module 3			Fundar	mental	of Seq	uentia	l Logic	Circui	its						08 ho	urs
Basic Buildir	ng Blocks	of Sequ	ential cir	rcuits 1	ike SR	Latch, I	Flip Flo	ps: SR,	JK, JK N	Master Sla	ave, D an	d T Type	Flip Fl	ops,	Excit	ation
and character	ristics Tal	ble of all	Flip Flo	ps, Co	nversio	n of Flip	-Flops									
Module 4			Synchr	onous	& Asyn	chrono	ous Seq	uential	Circuits	S					08 ho	urs
Design of cl	ocked se	quential	circuits.	, mealy	and n	noore n	nodel,	Synchro	onous an	d Asyncl	nronous	counters,	MOD	coun	iters,	Shift
Registers, Sh	ift registe	er counte	rs, RAM	I and R	OM.											
Module 5			Introdu	iction (to IOT										08 ho	urs
Introduction	to IoT an	d its Cha	racteristi	ics, Co	mponen	ts of the	e IoT, C	Concepti	ıal & Arc	chitectura	l Framew	ork of IO	T, Mic	rocoi	ntrolle	er for
IoT. Overvie	w of IoT	program	ming Bo	ards su	ch as A	rduino	UNO,	Arduino	NANO,	Arduino	IDE codi	ng, and Li	ibraries	. Inte	erfacii	ng of
IO Sensors an	nd Actua	tors usin	g Arduin	o boar	d.											



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Textbo	ok:													
S.No.	Boo	ok Title				A	uthor							
1.	"Di	gital Design", Pe	arson Educati	on, Global Edi	ition, 2018	N	I. Morris R. Mano and	Michael D. Cilett						
2.	"Th	e Internet of Thir	ngs" Pearson,	1st Edition M	arch 2015	N	Iichael Miller							
Referer	nce B	ooks:				<u> </u>								
S.No.	Boo	ok Title				A	uthor							
1.	"M	odern digital Elec	tronics", Tat	a McGraw Hill	l, 4th edition	n, 2009	.P. Jain							
2.	"Int	ernet of Things:	A Hands-On	Approach", Or	rient Blacks	wan Private A	arshdeep Bahga and Vij	ay Madisetti						
	Lin	nited, 1st New De	elhi, 2015.											
NPTEL	L/ You	utube/ Faculty V	ideo Link:			1								
		https://www.youtube.com/playlist?list=PLbRMhDVUMngfV8C6ElNAUaQQz06wEhFM5												
Modul	le 1	https://www.yo	utube.com/w	atch?v=juJR_J	DJRa0									
		https://www.yo	utube.com/wa	atch?v=2cpl_H	IjcI3A									
Modul	la 2	https://www.yo	utube.com/wa	atch?v=sUutDs	s7FFeA									
Modul	16 2	https://www.yo	utube.com/w	atch?v=XCiLF	HOZsQ18									
		https://www.yo	utube.com/wa	atch?v=ibQBb	5yEDlQ									
Modul	le 3	https://www.yo	utube.com/w	atch?v=LHAbl	LXfRYXk									
1,10441	100	https://www.yo	utube.com/w	atch?v=Gc3DL	tmr-g									
		https://www.yo	utube.com/w	atch?v=8S1kv	<u>CJRfvc</u>									
Modul	le 4	https://www.you	utube.com/wo	atch?v=ntiv1g	7G C4									
1/10441		https://www.yo	outube.com/v	vatch?v=Qe 9	9CPac23c									
Modul	le 5	https://www.yo	outube.com/c	hannel/UC6Z	Y_csXZc7	YZZm2W8HcQ6A/v	ideo							
Mode o	of Eva	luation		CIE			ESE	Total						
S	T1	ST2	ST3	TA1*	TA2*	Attendance		10001						
Б.		512		5	5	10								
		30			2		100	150						

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



Course Coo	le: CCSAI	0101		Cou	ırse Naı	me: Fur	ıdamen	tals of A	Artificia	l Intellig	ence	L	T	P		C
Course Off		Tech- F AIML/			L(Twin)	/ IOT/N	ACT/CS	S/CYS/I	os			2	0	0		2
Pre-requisi	te: Basic P	rogramı	ming, B	asic Dat	a Inter	pretatio	n Skills	;								
Course Obj	ectives: Th	is subjec	et aims to	o introdu	ice stude	ents to tl	he core p	orinciple	s, branc	hes, appli	ications, t	tools,	and	ethica	al cor	sideration
of Artificial	Intelligenc	e, empo	wering t	them wi	th essen	tial theo	oretical l	knowled	ge and	practical	skills to	explo	re ir	ntellig	gent s	ystems ar
oursue adva	nced AI res	earch an	d develo	opment.												
Course Out	come: Afte	er compl	etion of	the cour	se, the s	student v	will be a	ble to				В	loon	n's K	nowle	edge Leve
															(KL)	
CO1 E	xplain the f	oundatio	ons of A	rtificial 1	Intellige	nce and	its histo	orical ev	olution						K2	
CO2 In	terpret and	differen	tiate typ	es of da	ta										K3	
CO ₃ D	evelop Pyth	non-base	d data p	rocessin	g workf	lows									K3	
CO4 A	nalyze the i	impact a	nd real-	world ap	plicatio	ns of Al	[K4	
CO-PO Ma CO-PO Mapping	PO1	le 1: Lo PO2	w, 2: M PO3	PO4	3: High PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO	01	PS	02	PSO3
CO1	3	2	-	-	2	-	-	-	-	-	-	1		1	L	2
CO2	2	3	-	-	2	-	-	-	-	-	-	1	-1	1		2
CO3	2	2	2	2	3	-	-	-	-	-	-	1	-	2	2	2
CO4	2	2	2	2	3	2	1	2	-	-	-	1	:	1		2
Course Cor	tents / Syll	labus		•		•	•	•	•	•	•	•			'	
Module 1			Introdu	action to) AI										8 ho	urs
ntroduction	to AI – His	story, Ap	proache	es and Pl	nilosoph	y, Appl	ication o	of AI, In	telligent	Agent, T	ypes of A	Agent	, Do	mains	s of A	I- Machir
Learning, D	eep Learnir	ıg, Natuı	ral Lang	uage Pro	ocessing	, Comp	uter Vis	ion, Gen	erative	AI						
Module 2				iteracy											8 ho	
mportance				ledge, V	Visdom,	Types o	of Data [Unstruc	tured, S	tructured]	, Data Co	ollecti	ion,	Data l	Proce	ssing, Da
Analysis – I	Descriptive	and Infe														
Module 3			_	ite, Ana											10 h	
ntroduction	to Python,	Librarie				plotlib),	Import	and Exp	ort of D	ata, IDE,	Google	Colab	, Ka	iggle !		
Module 4				ations o											4 ho	
AI in Healt		_	riculture	e, Trans	portatio	n, Retai	il and E	E-comme	erce, En	itertainme	ent and I	Media	ı, Sr	nart l	Home	es and Io
Robotics and		on													•••	
Fotal Lectu	re Hours														30 h	ours
Fextbook:									Т							
	Book Title							1		Author	**		<u> </u>			
	Artificial In	telligenc	e: A Mo	dern Ap	proach,	Pearson	Educat	ion, 4 th I	Edition,	Stuart Ru	ssell & P	eter N	Vorv:	ig		
[2	2020															



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2	Artificial Intelliger	ice, McGraw-	Hill Education	n, 3rd Editio	on, 2009	Elaine Rich, Kevin Knigh	nt, Shivashankar B. Nair
Reference	e Books:						
S.No	Book Title					Author	
1	Artificial Intelliger	nce and Mach	ine Learning, I	Dreamtech F	Press, 1st Edition,	P. S. Deshpande	
2	Python Data Analy edition (1 January		ndas, Numpy,	and Matplo	otlib, Apress; 2nd	Wolfgang Ertel	
NPTEL/	Youtube/ Faculty V	ideo Link:					
Module 1	https://www.y	outube.com/	watch?v=fV2k	2ivttL0&ab	channel=nptelhi	<u>rd</u>	
Module 2	https://www.y	outube.com/v	watch?v=dJYC	Satp4SvA&a	ab channel=Mich	niganOnline	
Module 3	https://www.y	outube.com/v	watch?v=VX6	kCjwdNPw			
Module 4	https://www.y	outube.com/v	watch?v=kaI20	OcdbMjo			
Mode of I	Evaluation		CIE			DOE	m., 1
			CIE	1 1		ESE	Total
ST1	ST2	ST3	TA1*	TA2*	Attendance	e	
			5	5	10		
	30			20)	50	100

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise

AB Course Code: CEC0151 LAB Course Name: Digital Electronics and IoT Systems Lab Course Offered in: B.Tech- First Semester				P	С
Course Offered in: B.Tech-First Semeste AI/AIML/AI(Twin)/A	er IML(Twin)/ IOT/MCT/CS/CYS/DS	0	0	2	1
Pre-requisite:					



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Course Objectives: The student will learn about

- 1. Verification of truth table of various type of logic gates.
- 2. Designing and verification of different type of combinational circuits.
- 3. Implementation and verification of truth table of various type of flip-flops.
- 4. Designing and implementation of different types of sequential circuits.
- **5.** Implementation of Programming in IoT development boards with IO sensors.

Course	Outcome: After completion of the course, the student will be able to	Bloom's Knowledge Level (KL)
CO1	Verify truth table of various type of Logic Gates.	K2
CO2	Design, implement and verify combinational logic circuits.	K4
CO3	Implement and verify truth table of various types of flip-flops.	К3
CO4	Design and analyse different types of sequential logic circuits.	K4
CO5	Implement programming in IoT development boards with IO sensors	K3

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	-	-	-	-	-	-	3	2	2	1	2	2
CO2	3	3	3	-	-	-	-	-	3	2	2	1	2	2
CO3	3	2	3	-	-	-	-	-	3	2	2	1	2	2
CO4	3	3	3	-	-	-	-	-	3	2	2	1	2	2
CO5	3	3	3	-	-	-	-	-	-	2	2	1	2	2

List Of Practical's (Indicative & Not Limited To)

- 1. Verification of the truth tables of Basic Logic Gates and Universal Logic Gates using TTL ICs.
- a) AND (7408)
- b) OR (7432)
- c) NOT (7404)
- d) NAND (7400)
- e) NOR (7402)
- 2. Implementation of the given Boolean function using TTL Logic Gates (NOT, AND and OR Gates) in SOP for following Boolean expressions:
- a) Y1=AB'+A'B
- b) Y2=ABC+A'B'C'+A'C
- c) $F(A,B,C,D)=\sum (0,2,5,7,8,10,13,15)$
- **3.** Implementation of the given Boolean function using TTL Logic gates (NOT, AND and OR Gates) in POS forms for following Boolean expressions:
- a) Y1=(A'+B)(A+B')



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- b) Y2=(A+B+C)(A'+B'+C')(A'+C)
- c) F(A,B,C,D) = M(0,2,5,7,8,10,12,15)
- **4.** Implementation of Half-adder, Full-adder and Full-adder using two Half-adder with TTL Logic Gates (EXOR-7486, AND-7408, OR-7432) and verify its truth table.
- **5.** Implementation of Half-subtractor, Full-subtractor and Full-subtractor using two Half-subtractor with TTL Logic Gates (EXOR-7486, AND-7408, OR-7432) and verify its truth table.
- **6.** Implement 2 Bit magnitude comparator using logic gates and verify the truth table.
- 7. Implement and verify $F(A,B,C) = \sum (3, 5, 6, 7)$ using
 - a) 8:1 multiplexer.
 - b) 4:1 multiplexer
- **8.** Verification of truth table of flip-flop using NAND gate (7400) & NOR gates (7402).
 - a) RS Flip Flop
 - b) JK Flip Flop
 - c) D Flip Flop
 - d) T Flip Flop
- **9.** Implement D flip flop using SR flip flop and verify the truth table.
- 10. Design Mod N Synchronous Up Counter & Down Counter using 7476 JK Flip-flop
- 11. Describing hardware in IoT: Hardware Architecture of Arduino UNO Board, Types of Arduino Board
- **12.** Fundamentals of Arduino Programming: Installation of Arduino IDE, Working with structures, Variables, Flow control, Digital i/o f. Analog i/o, Time, Math, Random, Serial
- 13. Interfacing Arduino with I/O Devices: Push button, LED, Ultrasonic Sensor

Total Hours: 48 hrs.

Mode of Evaluation

	CIE		PE	Total
PS1	PS2	PS3	(If mentioned	
10	20	20	in curriculum)	
	50		50	100

LAB Course Code: CCSE0151	LAB Course Name: C Programming	L	T	P	С
Course Offered in: B.Tech- First Semest AI/AIML/AI(Twin)/A	er AIML(Twin)/ IOT/MCT/CS/CYS/DS	0	0	4	2
Pre-requisite: Basic Mathematics and Nur	mber Systems	·			



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Course Objectives: The objective of a C programming course is to provide students with a solid foundation about writing syntax, concepts, and principles as well as develop their ability to write efficient and effective code.

		Bloom's Knowledge
Course	Level (KL)	
CO1	Understand the fundamentals, flowcharts, program structure.	K2
CO2	Apply modular and efficient programs using conditional branching, loops, and functions.	K3
CO3	Implement and manipulate one-dimensional and two-dimensional arrays and strings, applying them	K3
003	to solve problems like searching, sorting, matrix operations, structures, unions, and file handling.	KS

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4
CO1	3	2	1	2	2	1	1	1	2	1	3	3	2	1	2
CO2	3	2	3	2	2	1	1	1	1	1	2	3	2	1	2
CO3	3	2	3	2	3	2	1	1	1	1	2	3	2	1	2

Course Contents / Syllabus

Module 1 Introduction to Algorithm and C Program 9 hours

Programming using C: Concepts of Algorithm and Flowchart, Translators and its types, and its types, Applications of C programming, Structure of C program, Overview of compilation and execution process in an IDE, transition from algorithm to program, Syntax, logical errors, runtime errors, object and executable code, Keywords, identifiers, constants, and data types. Operators and their types, Arithmetic expressions and precedence: operators, operator precedence and associativity, type conversion, and mixed operands.

Module 2 Control Statement 10 hours

Conditional Branching (if, else-if, nested if else, switch statements) use of break, and default with switch, Iteration and loops: Concept of loops, for, while, and do-while; while, multiple-loop variables; use of break and continue statements; nested loop. Managing Input and Output Operations: Reading a Character, Writing a Character, Formatted Input, Formatted Output. Functions: Concept of sub programming, function, types of functions, passing parameters to functions: call by value Definition, Recursion: Definition, Types of Recursive Functions Tower of Hanoi problem, Storage: scope of variable, local and global variables, Nesting of scope Storage classes: Auto, Register, static, and Extern. Pointers: defining and declaring pointer, pointer arithmetic and scaling, pointer aliasing, and Aliasing, call by reference.

Module 3 Array 9 hours

Array notation and one-dimensional arrays, Declaration of one-dimensional arrays, initialization of one-dimensional arrays, Example programs: (searching and sorting), Two-dimensional arrays, declaration of Two-dimensional arrays, Initialization of Two-dimensional Arrays, Example programs: Matrix multiplication, transpose of a matrix.

Strings: Declaring and Initializing String Variables, Reading Strings from Terminal, Writing Strings to Screen, Arithmetic Operations on Characters, String-handling Functions, Example Programs (with and without using built-in string functions)

Module 4 Structure 10 hours

Introduction, Initializing, defining, and declaring structure, accessing members, Operations on individual Structure within structures Array of structure.



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Union: Introduction, Initializing, defining, and declaring structure, Accessing members, Operations on individual members, Operations on the union, Difference between Structure and Union, Dynamic Memory Allocation: Introduction, Library functions malloc, calloc, realloc, and free.

Module 5		File Handling and Object Oriented Programming		10 hours		
File Hand	ling: Introductory Cor	cepts of File Stream.		1		
Introducti	on to Object-oriented	programming: Introduction to User-Defined Data datatype	e, Fundamentals of the ob	ject-oriented		
approach,	introduction to class	and its components, constructors, referring to objects of a c	lass, static members, class	es and Their		
Friends, In	ntroduction to STL and	application.				
			Total Lecture Hours	48 hours		
Textbook	:					
S.No	Book Title with publication agency & year		Author			
1	C: The Complete Re	ference, McGrawHill,4thEdition,2002	Herbert Schildt			
2	Programming in C, N	AcGrawHill	E Balaguruswami			
3	Let Us C, BPB publ	ication	Yashwant P.Kanet	kar		
4	Mastering C		K.R Venugopal			
5	Working with C Yashwant P. Ka		Yashwant P. Kane	netkar		
		Reference Books:	-			
S.No	Book Title with pub	Citle with publication agency & year Author				
1	The C programming , Pearson Education		Kernighan Brain V	Kernighan Brain W.and Ritchie		
			Dennis			
2	Computer Science-A	Structured Programming Approach Using C, Third Edition,	Behrouz A. Forouz	zan,		
	Cengage Learning-2	007.	RichardF. Gilberg			
3	Computer Basics and	C Programming, PHI Learning pvt. Limited,2015.	V.Rajaraman			
4	Schrum's Outline of	Programming with C, McGraw-Hill	Byron ,Gottfried			
5	Computer Fundamer	tals and Programming in C, Oxford Publication	Reema Thareja	Reema Thareja		
NPTEL/ Y	Youtube/ Faculty Video	Link:	1			
Module 1	https://en.wikibo	oks.org/wiki/C Programming				
Module 2	https://en.wikibo	oks.org/wiki/A_Little_C_Primer				
Module 3	https://youtu.be/2	KM7f5x94068				
Module 4	https://youtu.be/F	FYdYkiIHvRQ				
Module 5	Iodule 5 https://youtu.be/IVD74GSU-3w					

List Of Practical's (Indicative & Not Limited To)

- 1. Write a C Program to implement a half pyramid of *
- 2. Write a C Program to implement a Half pyramid of numbers
- 3. Write a C Program to implement a half pyramid of alphabets
- 4. Write a C Program to implement an inverted half pyramid of *



5. Write a C Program to implement an inverted half pyramid of numbers
6. Write a C Program to implement a full pyramid of *
7. Write a C Program to implement a full pyramid of numbers
8. Write a C Program to implement an inverted full pyramid of *
9. Write a C Program to implement Pascal's triangle
10. Write a C Program to implement Floyd's triangle
11. C Program to Print Diamond Pattern
12. C Program to Print Floyd's Triangle
13. C Program to Print Pascal Triangle
14. Star Pattern Programs in C
15. Pyramid Patterns in C
16. Write a C program for a matchstick game being played between the computer and a user. Your program should ensure that
the computer always wins. Rules for the game are as follows:
There are 21 matchsticks.
The computer asks the player to pick 1, 2, 3 or 4 matchsticks.
After the person picks, the computer does its picking. – Whoever is forced to pick up the last matchstick loses the game.
17. Write a program that plays tic-tac-toe. The tic-tac-toe game is played on a 3x3 grid the game is played by two players, who
take turns. The first player marks move with a circle, the second with a cross. The player who has formed a horizontal, vertical,
or diagonal sequence of three marks wins. Your program should draw the game board, ask the user for the coordinates of the
next mark, change the players after every successful move, and pronounce the winner.
18. Design a calculator that performs Number system conversion
19. C Program to Simulate a Simple arithmetic Calculator
20. C Program to Evaluate the Given Polynomial Equation
21. C Program to Find Mean, Variance and Standard Deviation
22. C Program to Add Two Complex Numbers
23. C Program to Find Power of a Number
24. C Program to Calculate Pow (x,n)
25. C program to Find the Sum of Arithmetic Progression Series
26. C program to Find the Sum of Geometric Progression Series
27. C program to Find the Sum of Harmonic Progression Series
28. C Program to Find Sum of Series 1 + 1/2 + 1/3 + 1/4 + + 1/N
29. C Program to Find Sum of Series 1 ² + 2 ² + + n ²
30. C Program to Find Sum of Series 1^3 + 2^3 + 3^3 + + n^3
31. C Program to Find Sum of the Series 1/1! + 2/2! + 3/3! +1/N!



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32. Design a program which displays following options on screen

57. C Program to Make a Simple Calculator Using switch...case58. C Program to Check Whether a Number is Even or Odd

- 1. Figure
- 2. Exit
- 3. Enter Choice

Once valid choice is entered it executes further.

If choice one is entered, then it should display

- 1. TRAINGLE
- 2. SQUARE
- 3. RHOMBUS
- 4. TRAPEZIUM
- 5. RETURN TO PREVIOUS MENU

ENTER CHOICE

Once valid choice is entered it executes further.

After that it ask for specific data and prints the area and volume and perimeter/circumference of the respective figure.

After that a choice is to be asked for
Do you wish to continue (Y/N)? And should work accordingly. Before every menu, the screen should be cleared.
33. C Program to Find the Largest Number Among Three Numbers
34. C Program to Find the Roots of a Quadratic Equation
35. C Program to Check Leap Year. Evaluate all the cases.
36. C Program to Check Whether a Number is Positive or Negative
37. C Program to Check Whether a Character is an Alphabet or not
38. C Program to Calculate the Sum of Natural Numbers
39. C Program to Find Factorial of a Number
40. C Program to Generate Multiplication Table
41. C Program to Display Fibonacci Sequence
42. C Program to Find GCD of two Numbers
43. C Program to Find LCM of two Numbers
44. C Program to Display Characters from A to Z Using Loop
45. C Program to Reverse a Number using looping concepts
46. C Program to Check Whether a Number is Palindrome or Not
47. C Program to Check Whether a Number is Prime or Not
48. C Program to Check Armstrong Number
49. C Program to Display Armstrong Number Between Two Intervals
50. C Program to Display Factors of a Number
51. C Program to Reverse a Number using looping concepts
52. C Program to Check Whether a Number is Palindrome or Not
53. C Program to Check Whether a Number is Prime or Not
54. C Program to Check Armstrong Number
55. C Program to Display Armstrong Number Between Two Intervals
56. C Program to Display Factors of a Number



50. C Durament & Charle Whathan & Charleton is a Variation Consequent
59. C Program to Check Whether a Character is a Vowel or Consonant
60. C Program to Find the Largest Number Among Three Numbers
61. C Program to Check Whether a Number is Positive or Negative
62. C Program to Calculate the Sum of Natural Numbers
63. C Program to Find Factorial of a Number
64. C Program to Generate Multiplication Table
65. C Program to Display Fibonacci Sequence
66. C Program to Display Prime Numbers Between Intervals Using Function
67. C Program to Check Prime or Armstrong Number Using User-defined Function
68. C Program to Check Whether a Number can be Expressed as Sum of Two Prime Numbers
69. C Program to Find the Sum of Natural Numbers using Recursion
70. C Program to Find Factorial of a Number Using Recursion
71. C Program to Find G.C.D Using Recursion
72. C Program to Convert Binary Number to Decimal and vice-versa
73. C program to calculate the power using recursion
74. C Program to Check Prime or Armstrong Number Using User-defined Function
75. C Program to Find the Sum of Natural Numbers using Recursion
76. Design a calculator
Design a Menu Driven program which performs the functions as per the menu
Add Details of students
Search the student data
 Display the records Name must not be blank, and first letter should be alphabet Student details should contain Name. Age, Class, Roll-No
Exit
Enter the Choice:
Note: Choice must be between 1-4 Only. Other than that, an error message must be displayed and entry should be done again
77. C Program to Add Two Numbers Using Recursion.
77. C Program to Add Two Numbers Using Recursion.78. C Program to find the sum of digits of a number using recursion.
 77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string.
 77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays
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77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays 85. C Program to Find Transpose of a Matrix
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays 85. C Program to Find Transpose of a Matrix 86. C program to illustrate Point Arithmetic
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays 85. C Program to Find Transpose of a Matrix 86. C program to illustrate Point Arithmetic 87. C Program to Access Array Elements Using Pointer
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays 85. C Program to Find Transpose of a Matrix 86. C program to Access Array Elements Using Pointer 87. C Program to Find Largest Number Using Dynamic Memory Allocation
77. C Program to Add Two Numbers Using Recursion. 78. C Program to find the sum of digits of a number using recursion. 79. Write a method in C that will remove any given character from a string. 80. C Program to Calculate Average Using Arrays 81. C Program to Find Largest Element in an Array 82. C Program to search an element 83. C Program to Add Two Matrices Using Multi-dimensional Arrays 84. C Program to Multiply Two Matrices Using Multi-dimensional Arrays 85. C Program to Find Transpose of a Matrix 86. C program to illustrate Point Arithmetic 87. C Program to Access Array Elements Using Pointer 88. C Program to Find Largest Number Using Dynamic Memory Allocation 89. C Program to Calculate Average Using Arrays



	92. C Program to Find the Frequency of Characters in a String
	93. C Program to Count the Number of Vowels, Consonants and so on
	94. C Program to Remove all Characters in a String Except Alphabets
	95. C Program to Find the Length of a String
	96. C Program to Concatenate Two Strings
	97. C Program to Copy String Without Using strcpy()
	98. C Program to Sort Elements in Lexicographical Order (Dictionary Order)
	99. C Program to Find the Frequency of Characters in a String
	100.Write a method in C which will remove any given character from a String.
	101. Write a program in C to count occurrence of a given character in a String.
	102. Write a program in C to check if two Strings are Anagram.
	103. Write a program in C to check a String is palindrome or not.
	104.C program to check given character is vowel or consonant.
	105.C program to check given character is digit or not.
	106.C program to replace the string space with a given character.
	107.C program to convert lowercase char to uppercase of string.
	108.C program to convert lowercase vowel to uppercase in string.
	109.C program to delete vowels in a given string.
	110.C program to count Occurrence Of Vowels & Consonants in a String.
	111.C program to print the highest frequency character in a String.
	112.C program to Replace First Occurrence Of Vowel With '-' in String.
	113.C program to count alphabets, digits and special characters.
	114.C program to separate characters in a given string.
	115.C program to remove blank space from string.
	116.C program to count blank space from string.
	117.C program to concatenate two strings.
	118.C program to remove repeated character from string.
	119.C program to calculate sum of integers in string.
	120.C program to print all non-repeating character in string.
	121.C program to copy one string to another string.
	122.C Program to sort characters of string.
	123.C Program to sort character of string in descending order.
	124. Write a program in C for, In array 1-100 numbers are stored, one number is missing how do you find it.
	125. Write a program in C for, In a array 1-100 multiple numbers are duplicates, how do you find it.
	126. Write a program in C to find first duplicate number in a given array.
	127. Write a program in C to remove duplicate elements form array in C.
	128. Write a program in C for, Given two arrays 1,2,3,4,5 and 2,3,1,0,5 find which number is not present in the second array.
	129. Write a program in C for, How to compare two array is equal in size or not.
	130.Write a program in C to find largest and smallest number in array.
1	



131. Write a program in C to find second highest number in an integer array.
132. Write a program in C to find top two maximum number in array?
133.C program to print array in reverse Order.
134.C program to reverse an Array in two ways.
135.C Program to calculate length of an array.
136.C program to insert an element at end of an Array.
137.C program to insert element at a given location in Array.
138.C Program to delete element at end of Array.
139.C Program to delete given element from Array.
140.C Program to delete element from array at given index.
141.C Program to find sum of array elements.
142.C Program to print all even numbers in array.
143.C Program to print all odd numbers in array.
144.C program to perform left rotation of array elements by two positions.
145.C program to perform right rotation in array by 2 positions.
146.C Program to merge two arrays.
147.C Program to find highest frequency element in array.
148.C Program to Store Information of a Student Using Structure
149.C Program to Store Information of Students Using Structure
150.C Program to Store Data in Structures Dynamically
151.C Program to Store Information of a Student Using Structure
152.C Program to Add Two Distances (in inch-feet system) using Structures
153. Snake Game Mini Project in C is a basic console program with no graphics. You may play the famous "Snake Game" in
this project exactly as you would anywhere else. To move the snake, use the up, down, right, and left arrows.
Food is placed at various co-ordinates on the screen for the snake to consume. The snake's length and score will both rise by
one element each time it consumes the food.
154.C Program to Write a Sentence to a File
155.C Program to Read the First Line From a File
156.C Program to showcase use of DMA
157.C Program to Write a record to a File
158.C Program to Read the last Line From a File
159.Program to create a file using command line argument
160.Program to copy one file into another
161.Implement macro handling
162.Program to write a structure into a file and display its content
163.Program to search a record in a file
164.Program to implement multi line macro and Conditional Macros
165.Program to draw Circle/Rectangle/Triangle/ A Hut/with colors in it
166.Program to shut down/ sleep a system if not component is being touched



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167. Write a program in C to create and store information in a text file.
168. Write a program in C to read an existing file.:
169. Write a program in C to write multiple lines to a text file.:
170. Write a program in C to read the file and store the lines in an array.
171. Write a program in C to find the number of lines in a text file.
172. Write a program in C to find the content of a file and the number of lines in a text file.
173. Write a program in C to count the number of words and characters in a file.
174.C Program to list all files and sub-directories in a directory
175.C Program to count number of lines in a file
176.C Program to print contents of file
177.C Program to copy contents of one file to another file
178.C Program to merge contents of two files into a third file
179.C Program to read records from a data file
180.C Program to count number of lines, words, characters, blank space in a file
181.C Program to Illustrate how User Authentication is Done
182.C Program to Shutdown Computer in Linux
183.C Program to Compute First N Fibonacci Numbers using Command Line Arguments
184.C Program to Generate Fibonacci Series using Command Line Argument
185.Design an ATM Simulation using C manage the information of workers working in a firm or organization using this
Employee Management System. The file handling technique is used here to save the data in a particular file, and you
get the notion of this project as soon as you hear the name.
This project uses the Insert, Edit, and Delete file actions, but the sole constraint is that you can only display the data, not
search for any data item in particular. If you have more experience with C, you may alter this program by using the searching
strategies.
186. The following modules are included in this project. Add Employee Details
Edit Employee details
Modify Employee
Delete Employee
Create a Database using C file structure
187.A Library in charge is facing problems in handling books and customers. Design a solution using C regarding his problem
188.Design a Simple Result System in the C programming language. You can keep track of the pupils' grades and update them
at any time. Students might be given marks based on their performance in each subject. The project is straightforward and
straightforward to use. The system is written entirely in the C programming language.

Mode of Evaluation

	PE	Total		
PS1	PS2	PS3	(If mentioned	
10	20	20	in curriculum)	
	50		50	100



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Course Code: CASL0102	Course Name: French Language	L	T	P	C
Course Offered in: B.Tech- First Sen AI/AIML/AI(Twin	nester n)/AIML(Twin)/ IOT/MCT/CS/CYS/DS	2	0	0	2
Pre-requisite: Rasic understanding of	f the Fnglish language				

Pre-requisite: Basic understanding of the English language.

Course Objectives:

- 1. To help the students learn to articulate in French language in day-to-day real-life situations.
- 2. To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.

Course	Course Outcome: After completion of the course, the student will be able to			
		Level (KL)		
CO1	Recognize the basic sounds, letters, numbers, words, and phrases of French.	K1		
CO2	Develop basic French vocabulary.	K2		
CO3	Use simple vocabulary and sentences in day-to-day life.	K3		
CO4	Introduce a third person	K3		
CO5	Develop basic skills in writing and speaking	K3		

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	-	1	1	-	-	-	1	1	2	3	1		
CO2	-	1	1	-	-	-	1	1	2	3	2		
CO3	-	2	2	1	-	1	1	1	3	3	2		
CO4	-	2	2	1	-	1	1	1	3	3	2		
CO5	0	2	2	1	0	1	1	1	3	3	2		

Course Contents / Syllabus

Module 1 Introduction to French 5 hours

- Basic greetings
- French letters, sounds and accents
- Numbers
- The subject pronouns
- Verbs- être, avoir
- Basic adjectives (How to change into feminine form)
- Introductory questions and Self introduction

Module 2 Vocabulary Building 6 hours

- Days of the week, months of the year and date
- Colors
- Basic vocabulary
- Articles (indefinite and definite)
- How to make nouns plural
- Use of C'est and Ce sont
- Vocabulary of nationality and professions



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ST	1 ST2	ST3	CIE TA1*	TA2*	TA3*	Attendance	ESE	Total						
Triode of	, munivii													
Mode of	Evaluation	Juga Quga	ov: si-offica	LCOOKUIUI I	151									
Module	5 les articles in https://youtu.be		*	zC8okhlu¤	lof									
34-3-1	https://youtu.be			Vdqd74vU	JY8L									
Module														
	(https://youtu.b		_	kpD_RWik	xTbWr)									
Module	French verbs (a	voir; être; fa	nire; aller) en o	chanson										
Module	FZGetSpeCPhI	`		Tonon gran		5o. (<u>1111)3.</u>	, Journal of Elbriger	<u> </u>						
Module				French oran	nmar for be	ginners (https:	//youtu.be/ZfSxfqCM							
Module	1 Learn French 7 TwoR4auqso?s:			nch Alphab	et L' alpha	bet français I	Pronunciation. <a er"="" exce<="" href="https://example.com/ht</td><td>/youtu.be/-</td></tr><tr><th></th><th>•</th><th></th><th></th><th></th><th>122.5</th><th></th><th></th><th></th></tr><tr><td>3.</td><td>Saison A1 (Méthodel Faculty Video Line)</td><td></td><td>s/Cahier d'ex</td><td>ercices)</td><td></td><td></td><td></td><td></td></tr><tr><td>2.</td><td>Echo A1 (Méthod</td><td>-</td><td></td><td></td><td></td><td></td><td></td><td></td></tr><tr><td>1.</td><td>Edito 1 (Méthode</td><td>-</td><td></td><td></td><td></td><td></td><td></td><td></td></tr><tr><th>S.No</th><th>Book Title</th><th></th><th></th><th></th><th></th><th>Au</th><th>ıthor</th><th></th></tr><tr><th>Referen</th><th>ce Books :</th><th></th><th></th><th></th><th></th><th></th><th></th><th></th></tr><tr><td></td><td></td><td></td><td>-</td><td></td><td></td><td></td><td>Total Lecture I</td><td>Hours 24 hours</td></tr><tr><td></td><td>How to write a brief p</td><td></td><td>French</td><td></td><td></td><td></td><td></td><td></td></tr><tr><td></td><td>How to fill a basic for</td><td></td><td></td><td></td><td></td><td></td><td></td><td>- Hours</td></tr><tr><td>Module</td><td></td><td>Skilled v</td><td>vriting</td><td></td><td></td><td></td><td></td><td>3 hours</td></tr><tr><td></td><td>" td="" verbs="" with=""><td>•</td><td></td><td></td><td></td><td></td><td></td><td></td>	•						
•	Introduction of a fami	ly member												
	Vocabulary of family													
Module			& Writing	1 7				3 hours						
•	Negation 3 ways to fra	ame question	ns and how to	reply acco	rdingly									
	Time													
•	Use of prepositions à	and en												
•	Vocabulary of transpo	orts												
•	Contracted articles wi	th à and de												
Module	3	Everyda	y Common S	imple Sen	tences			7 hours						

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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Course Code: CASL0103	Course Name: German	L	T	P	С
Course Offered in: B.Tech- First Semester		2	0	0	2
AI/AIML/AI(Twin)/AIN	/IL(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: Basic understanding of English Language

Course Objectives:

- To help the students learn to articulate in German language in day-to-day real-life situations.
- To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.

Course	Outcome: After completion of the course, the student will be able to	Bloom's Knowledge
		Level (KL)
CO1	Understand and be familiar with basic German Language concepts and the culture	K1
CO2	Recognise the fundamental vocabulary	K1
CO3	Use simple vocabulary and sentences in everyday conversations	K3
CO4	Read and write simple sentences	K2
CO5	Use complex sentences and develop basic writing skills	K3

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	-	1	1	-	-	-	1	1	2	3	1		
CO2	-	1	1	-	-	-	1	1	2	3	2		
CO3	-	2	2	1	-	1	1	1	3	3	2		
CO4	-	2	2	1	-	1	1	1	3	3	2		
CO5	-	2	2	1	-	1	1	1	3	3	2		

Course Contents / Syllabus

Module 1 Introduction to German 4 hours

- Letters and Numbers
- German Greetings and Self Introduction
- Personal Pronouns and Verb Conjugations (Regular and Irregular Verbs)
- W-Question
- Simple Sentences

M	odule 2	Vocabulary building	4 hours
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- The concept of German Articles (Definite and Indefinite)
- Nouns and Articles
- Days, Months, & Seasons
- Adjectives
- Negation

Module 3	Everyday common simple sentences	4 hours
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- Basic directions
- Imperativ



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• Modal Verben — (Basic everyday life conversations and making appointments)

Module 4 Reading and Writing 6 hours

- Separable Verbs
- Possessive Pronouns
- Sentences Nomminativ, Akkusativ, Dativ ¬ Translations (English to German, German to English)
- Short Text and Form Filling

Module 5 Skilled Writing 6 hours

- Changeable Prepositions
- Present Perfect Tense
- Past Tense of To have and To Be
- Health and Body, Vacations
- Leisure Activities, Celebrations ¬
- E-mail Writing

	Total Lecture Hours	24 hours
Reference Books:		

S.No Book Title Author

- 1. Netzwerk A1 (Goyal Saab Publications)
- 2. Studio D A1 (Goyal Saab Publications)
- 3. Langescheidt Dictionary

NPTEL/ Youtube/ Faculty Video Link:

Module 1	https://www.youtube.com/watch?v=nd0Y_iIaJns https://www.youtube.com/watch?v=LLTX3k1gJ0A
	https://www.youtube.com/watch?v=1dBD8P9cCrA https://www.youtube.com/watch?v=CyME2ZobD60
Module 2	https://www.youtube.com/watch?v=8Smh9MRp2vc https://www.youtube.com/watch?v=t0uLiNMvY6o
Module 3	https://www.youtube.com/watch?v=bD4vSw6AWps
Module 4	https://www.youtube.com/watch?v=Kj_L8uAffG8 https://www.youtube.com/watch?v=nf1rzqG3nvA
Module 5	https://www.youtube.com/watch?v=Dmv2BzXv_7U https://www.youtube.com/watch?v=lN-5Z4puA6U

Mode of Evaluation

			CIE				ESE	Total
ST1	ST2	ST3	TA1* 10	TA2* 10	TA3* 10	Attendance 10		
	60		100					

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Course	Code: (CASL010	4		Cou	rse Nam	e: Japar	iese					L	T	P	C
Course	Offere	d in: B.Te AI/A		t Semest (Twin)/A		win)/ IO	T/MCT/	'CS/CYS	S/DS				2	0	0	2
Pre-req	uisite:]	NA											ı			
Course	Object	ives:														
1.	To hel	p the stude	ents leari	ı to articı	ılate in J	apanese	language	in day-t	o-day re	al-life si	tuations.					
2.	To ena	ble the stu	idents ac	quire the	four bas	ic skills	LSRW (Listening	g, Speaki	ing, Read	ding, and	Writing)	of lang	guag	e learn	ing.
Course	Outcon	ne: After	completi	on of the	course,	the stude	nt will b	e able to					Bloo	n's I	Knowl	edge
													I	Leve	l (KL)	
CO1	Unde	rstand and	be fami	liar with	basic Jap	oanese L	anguage	concepts	and the	culture.				ŀ	C 1	
CO2	Recog	gnise the f	undamei	ntal vocal	oulary.									ŀ	K 1	
CO3	Use s	imple voc	abulary a	and sente	nces in e	veryday	conversa	ations.						ŀ	K 3	
CO4	Read	and write	simple s	entences.										ŀ	(2	
CO5	Use c	omplex se	entences	and deve	lop basic	writing	skills.							ŀ	Κ3	
CO-PO	Mappi	ng (Scale	1: Low,	2: Medi	um, 3: H	ligh)						L				
CO- Map		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSC)1	PSC)2
CC		_	1	1	_	_	_	1	1	2	3	1	_			
CC			1	1	_	_	_	1	1	2	3	2				
CC		-	2	2	1	-	1	1	1	2	3	2	-		_	
CC		-	2	2	1	-	1	1	1	3	3	2	-		_	
CC)5	-	2	2	1	-	1	1	1	3	3	2	-		-	
Course	Conten	its / Syllal	ous													
Module	1			Introduc	ction to .	Japanes	e								5 hou	rs
General	feature	es of Japa	nese, Ja	apanese s	scripts, l	Pronunci	ation of	Japanes	se words	s, Classr	oom inst	ructions,	Daily	gre	etings	and
expressi	ons, Nu	merals, M	onths na	me Days	of the w	eek, Tim	e & Cale	endar, Fa	mily mei	mbers, V	ocabulary	lessons 1	&2, S	ente	nce pa	ittern
& Exam	ple sent	tences, Sel	lf-introd	uction (ji	koshoka	i)										
Module	2			Vocabul	ary buil	ding									5 hou	rs
Country	, langua	ige, and pe	eople, Ba	asic conv	ersations	s, Vocabi	ulary less	sons 3&4	4, Use of	patterns	(KO, SO	, AA, and	d DO)	, Coı	iversa	tions
between	guests	and hosts,	Conver	sations be	etween c	ustomers	and sho	pkeepers	3							
Module	3			Everyda	y comm	on simp	le senter	ices							5 hou	rs
Vocabul	ary less	sons 5&6,	Gramm	ar explan	ation, C	olour &	taste, Co	nversati	ons in po	ost office	e, Conver	sations w	ith fri	ends	, Maki	ing a
request,	Making	g an enqui	ry – Rail	way Stati	ion, Buy	ing Fruit	s & Veg	etables, l	Names of	f the Ani	mals, Que	estion for	mation	1.		
Module	4			Reading	and Wr	riting								-	4 hou	rs
Scanning	g based	Newspap	er readin	g, Transp	ortation	, KANJI	Form	of Writi	ng – 40	Charact	ers, Shop	ping Cou	nters,	Basi	c Japa	inese
gramma	r rules -	-particles:	か (ka),	は (wa),	の (no),	لط (to),	を (o), に	こ (ni), も	(mo), が	(ga), や	(ya)., Ka	ra, Soshit	e, Gra	mma	ır - Pre	sent,
Past, Fut	ture, Ac	ljectives, V	Vocabula	ary Lesso	ns 7&8											
Module	5			Skilled V	Vriting										5 hou	rs



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Write shor	t text on oneself., C	Grammar: Pro	nouns – subje	ct, object, p	ossessive,	Modal verbs												
							Total Lecture Hou	irs 24 Hours										
Textbook	•							l										
S.No	Book Title						Author											
1.	Minna no nihong	na no nihongo – N5 3A Corporation										go – N5 3A Corporation						
S.No	Book Title						Author											
NPTEL/ Y	outube/ Faculty Vi	ideo Link:				I												
Module 1	https://www.y	outube.com/	@NihonGoal/o	community														
Module 2	https://www.y	outube.com/	watch?v=wDp	sF90DoeI&	klist=PLag	mhJfCJ-1-E	ZcPapMFPT1zVzwjz33M											
Module 3	https://www.y	outube.com/	watch?v=z4qh	8BVrb3w														
Module 4	https://www.y	outube.com/	watch?v=W_q	W904Gn31	M&list=PL	Sdfd1Q7hZ	rDFwVYpsrxWqsridvP6k	<u>TK</u>										
Mode of B	Evaluation																	
			CIE				ESE	Total										
ST1	ST2	ST3	TA1*	TA2*	TA3*	Attendand	ce											
			10	10	10	10												
	60			I	40			100										

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



Get Pulsers Read	r	Autenamous	institute						(A	ın Aut	onome	ous inst	itute)					
LAB Cou	ırse C	<mark>ode: C</mark>	CSE01	52		LAB	Cours	se Nam	e: Wel	<mark>) Desig</mark>	ning				L	T	P	C
Course (Offered					ster									0	0	2	1
		AI/	AIML	/AI(Tw	in)/AI	ML(T	win)/ I(OT/M(CT/CS/	CYS/D	S							I
Pre-requ	isite: I	Basic K	nowled	lge abou	ıt web	pages												
Course Conbasic con	-						•	-			_	• •					•	
Course (Outcon	ne: Afte	er comp	oletion o	of the c	ourse,	the stud	lent wi	ll be ab	le to					Bloom	n's F	Knowl	ledge
												L	.eve	l (KL))			
CO1 Understand the principles of web page design, types of websites, and basic concepts of HTML and CSS.										L and		K	K2					
CO2	Apply the basic concepts of Java Script and its application to the web page.												K	ζ3				
CO3	Imple	ment th	e funda	amental	ideas	of regis	tering o	domain	s and w	eb hos	ting for	website.				K	Κ3	
CO-PO	Mappi	ng (Sca	le 1: L	ow, 2: 1	Mediu	m, 3: I	High)											
CO-PO Mappin	g	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO	03	PSO	O4
CO1		3	2	3	2	2	2	1	2	1	-	2	2	3	2		1	
CO2		3	2	3	2	3	1	2	1	-	-	2	2	2	2		2	2
CO3		3	2	2	2	2	2	2	1	2	3	3	3	1	3	;	3	3
Course (Conten	ts / Syll	labus														<u> </u>	
Module 1	1			Int	roduct	ion to	Websit	es and	HTMI							Τ,	6 hou	rs
Introduc	tion: E	Basic pr	inciple	s involv	ed in	develoj	oing a v	web site	e, Planı	ning pro	ocess, R	esponsiv	e Web I	Designing	g, Typ	es o	f Web	site
(Static an	d Dyna	amic W	ebsites), Web	Standa	rds and	W3C	recomn	nendati	ons.								
Introduc Heading-					cument	ts, Basi	c struc	ture of	an HT	ML do	cument,	creating	an HTM	IL docui	ment, l	Mar	k up '	Гаg
Module 2	2			Ele	ments	of HT	ML								4 hours			
Elements	of H	TML: 1	HTML	Tags, V	Workin	g with	Text,	working	g with	Lists, 7	Tables ar	nd Fram	es, work	ing with	Hype	rlink	s, Im	age
Working	with F	orms ar	nd cont	rols.		-												
Module 3	3			Cor	ncept o	of CSS										1	5 hou	rs
Concept	of CS	S: Crea	ting St	yle She	et, CS	S Prop	erties, (CSS St	yling (Backgr	ound, Te	ext Form	nat, Cont	rolling F	onts),	Wo	rking	wit
block ele	ments	and obj	ects, w	orking	with L	ists and	ł Table	s, CSS	Id and	Class,	Box Mo	del:- Int	roduction	n, Borde	r prop	ertie	es, Pac	ldin
Propertie	s, Marg	gin prop	perties.															
Module 4	1			Int	roduct	ion to .	JavaSc	ript									5 hou	rs
Introduc	tion to	JavaS	cript:	Introduc	ction to	Client	Side S	cripting	g, Intro	duction	to Java	Script, J	avaScrip	t Types,	Varial	oles	in JS,	1
Operators	s in JS,	Condit	ional S	tatemer	ıts, Jav	a Scrip	t Loops	s, JS Po	pup Bo	oxes, JS	S Function	ons and I	Events.					
Module 5	5			We	b Host	ing										- 4	4 hou	rs



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Web Hosting: Web Hosting Basics, Registering Domains, Defining Name Servers, Using Control Panel, Creating Emails in Cpanel, Deployment and Management of websites using FTP client, Maintaining a Website.

	Tota	l Lecture Hours 24 hours
Fextbook	:	
S.No	Book Title with publication agency & year	Author
1	"HTML, XHTML, and CSS Bible, 5ed", Wiley India (2010).	Steven M. Schafer
2	Beginning CSS: Cascading Style Sheets for Web Design 3 rd Edition, Wiley India(2011)	Ian Pouncey and Richard
		York
Referenc	e Books:	1
S.No	Book Title with publication agency & year	Author
1	The Principles of Beautiful Web Design, SitePoint 4th edition(2020)	Jason Beaird & James
		George
2	Responsive Web Design, A Book Apart 2 nd Edition(2014)	Ethan Marcotte
3	HTML and CSS: Design and Build Websites, Wiley India Ist Edition(2011)	Jon Duckett
NPTEL/	Youtube/ Faculty Video Link:	1
Module 1	https://www.youtube.com/watch?v=x3c1ih2NJEg	
Module 2	https://www.youtube.com/watch?v=x3c1ih2NJEg	
Module 3	https://www.youtube.com/watch?v=PMsVM7rjupU&list=PL6n9fhu94yhUA99nOsJkK	XBqokT3MBK0b
Module 4	https://www.youtube.com/watch?v=uDwSnnhl1Ng&list=PLsyeobzWxl7qtP8Lo9TReqU	JMkiOp446cV
Module 5	https://www.techradar.com/in/web-hosting/what-are-the-different-types-of-web-hosting	
: Of D	ractical's (Indicative & Not Limited To)	

- 1. Create mypage.html with your name as an <h1> heading, a short paragraph introducing yourself, and an <hr> tag for separation.
- 2. Create an HTML file (practice.html) ensuring all essential tags are present (<!DOCTYPE html>, <html>, <html>, <html>, <title>, <body>).
- 3. Create city.html. Use <h1> for the city name, <h2> for its famous landmarks, and paragraphs () to describe them, using

 for line breaks where appropriate.
- 4. Create a html page to insert horizontal rules.
- 5. Create a new HTML file and add comments (``) explaining the purpose of each main tag (head, body, title).
- 6. Create a mobile-responsive layout using basic HTML.
- 7. In your index.html file, explicitly set the language of the document using the lang attribute in the html tag (e.g., html lang="en">).
- 8. Create coming-soon.html with an <h1> "Website Under Construction" and a simple paragraph with a "Coming Soon!" message.
- 9. Create homepage.html with a clear <h1> "Welcome to Our Site" and a paragraph about the site's purpose.
- 10. Create a page explaining W3C and its purpose.
- 11. Create an ordered and unordered list.



- 12. Create a list inside another list.
- 13. Create a definition list for at least five web development terms (e.g., HTML, CSS, JavaScript, Server, Browser).
- 14. Create a table with 3 rows and 3 columns.
- 15. Create a table name Student Gared with <thead> for headers (Name, Subject, Grade) and for at least three student records.
- 16. Design a table for a simple product catalog with columns like Product Name, Price, and Stock, using and tags.
- 17. Create a table with rowspan and colspan property.
- 18. Create a web page that provide a basic frame layout.
- 19. Design a webpage that add an image.
- 20. Create an image with clickable hyperlink.
- 21. Create an HTML page with three distinct sections (<section id="section1">, <section id="section2">, etc.)
- 22. Design a complete registration form including fields for: Username (text), Password (password), Email (email), Age (number), and a Submit button. Include appropriate label tags.
- 23. Create a feedback form asking: "How would you rate our service?" (radio buttons: Excellent, Good, Fair, Poor) and "What services are you interested in?" (checkboxes: Web Design, SEO, Hosting).
- 24. Create a form with text input, radio button, checkbox, and submit button.
- 25. Design a webpage using CSS that change background color of the body.
- 26. Design a webpage that should be add margin and padding to elements in CSS.
- 27. Create one HTML page that uses inline CSS on an <h1>, internal CSS on a , and links to an external style.css for the
 <body> background color.
- 28. Create a style lists using CSS.
- 29. Create two CSS classes:.highlight (yellow background) and .important (red text). Apply these classes to different paragraphs and observe their effects.
- 30. Create three <div> elements. Give each a different border-width, border-style, and border-color. Apply padding and margin values to visually differentiate them.
- 31. Create a div and a p element. Use CSS to set their width and height, and observe how they behave as block elements.
- 32. Write a script that implement variables and data types
- 33. Create an alert box using JavaScript.
- 34. Create a webpage to show a prompt asking for user's name.
- 35. Write a script to add two numbers.
- 36. Create an HTML button. When clicked, a JavaScript function should change the text content of a element from "Hello" to "Goodbye!".
- 37. Create a script that display the current date and time.
- 38. Create a script to make a form field required using JavaScript validation
- 39. Create a JavaScript function to validate a form.
- 40. Create a form with a single text input and a submit button. Use JavaScript to prevent submission if the input field is empty, displaying an alert() message.
- 41. Write a script to check if a number is even or odd.
- 42. Create a script to use confirm box before submitting a form.



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- 43. Create a button that, when clicked, uses confirm() to ask "Are you sure you want to delete?". Display an alert() based on the user's Yes/No choice.
- 44. Write a JavaScript function calculateArea(length, width) that takes two parameters, calculates the area, and returns the result. Display the result in the browser.
- 45. Create an tag and two buttons ("Next Image", "Previous Image"). Use JavaScript to change the src attribute of the image when buttons are clicked, cycling through an array of image paths.
- 46. Create an HTML page and upload it using an FTP client.
- 47. Register a free domain and map it to hosting (use demo platform like InfinityFree).
- 48. Create email using cPanel.
- 49. Create a monthly website maintenance checklist that includes tasks like checking for broken links, updating content, checking contact forms, and reviewing analytics.
- 50. Create a static HTML/CSS website and upload to GitHub Pages.

Mode of Evaluation

	CIE						
PS1	PS2	PS3	(If mentioned				
5	10	10	in curriculum)				
	25		25	50			



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LAB Course Code: CASL0151	LAB Course Name: Acquiring Business Communication (ABC) Lab	L	T	P	С
Course Offered in: B.Tech- First So	emester	0	0	4	2
AI/AIML/AI(Tw	rin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: Comprehension of basic English language

Course Objectives:

- 1. To improve proficiency in the English language to the Intermediate level of CEFR (Common European Framework of Languages).
- 2. To motivate students to look within and create a better version of 'self.'
- 3. To introduce the key concepts of etiquette and soft skills.

Course Outcome: After completion of the course, the student will be able to

S. No	Course Outcome	Bloom's Knowledge
		Level (KL)
CO1	Identify essential soft skills for the workplace	K1
CO2	Apply effective listening skills	К3
CO3	Acquire fluency and clarity of speech	К3
CO4	Understand and analyse written texts	K4
CO5	Create clear, correct, and concise written content	K6

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	-	-	1	1	1	1	1	1	2	3	1
CO2	1	1	1	1	1	1	1	1	2	3	1
CO3	1	1	1	1	1	1	1	1	2	3	1
CO4	1	2	2	2	2	2	2	1	2	3	1
CO5	2	1	2	1	2	1	2	1	2	3	1

List Of Practical

1. Orientation

- a. Introduction to the course
- b. Introduction to the evaluation scheme & the British Council EnglishScore Tests

Developing Communication Skills

- Confidence building activities
- Overcoming initial hesitations

2. Anubhav Activity

• The Students will share their own reservations and expectations from the course.

Showcasing talents

 Participants will gain confidence in expressing themselves through song/dance, overcome inhibitions, and develop a sense of freedom and creativity.



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3. Developing active listening and accurate communication skills

 The students will enhance their listening skills, practice conveying information accurately, and understand the importance of clear communication and active listening.

4. Language Toolbox 1: Vocabulary enrichment

• The students will be exposed to General Service List (GSL) by West and Academic Word List (AWL); the students will be asked to keep a journal of new words learnt every day.

5. Think-Pair-Share for Reading Comprehension

- The students will actively interact with the reading material by engaging in this activity, collaborating with their peers, and refining their comprehension skills.
- 6. **Essentials of Writing Requisites of a good sentence**The students will learn to construct sentences which showcase clarity, consistency and correctness in structure, word usage and punctuation through activities like picture prompts and verbal clues.

7. Professional Introductions (Video recorded)

 The students will practice professional introductions with emphasis on clarity, correctness, voice modulation, and engaging content.

8. Listen and write

• The students will practice writing exactly what they hear.

Listen and Repeat

The students will practice speaking, with correct pronunciation and intonation, what they hear.

9. Pronunciation

- Vowel & Consonant sounds which are difficult for Indian speakers
- Syllable division & accent

10. Reading Techniques for Time Management

• The students will be able to identify keywords, headings, and topic sentences. Further, they will be able to analyze and synthesize information from the selected texts.

11. Paragraph Writing (Unity, Cohesion, Emphasis)

• The students will learn to write with emphasis on correctness of grammatical structure, concord, voice, and tenses.

12. Language Toolbox 3: Vocabulary Building – Homophones, homonyms, synonyms, antonyms, phrases & idioms

• The students will be able to bring in variety in the usage of words.

13. Building formal attitude through language, dress, and behavior

 The students will understand the importance of formal dressing and professional behavior in academic and workplace settings.

14. Clarity in articulation

 The students will practice accent, rhythm, and intonation in connected speech (Ref. English Score – Speaking/ SVAR/ Versant/etc.)

15. Listening to follow directions and instructions precisely

The students will improve their listening comprehension and enhance their ability to follow instructions & directions.

16. Speaking in front of an audience

JAM, Extempore



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• The students will develop the ability to speak confidently and fluently in front of an audience by organizing their thoughts quickly, expressing ideas clearly, managing time effectively, and using appropriate body language, voice modulation, and eye contact to overcome stage fear and hesitation.

17. Analysing Caselets

• The students will improve their analytical and speaking skills by analysing & providing solutions to the issues in the caselets.

18. Basics of Email Writing

• The students will be able to write letters/applications on topics from real life scenarios.

19. Anubhav Activity

• The students will talk about their key takeaways from the sessions/test scores this far.

20. Analysing Speech/ Ted Talks

• The students will be able to improve their listening by analysing speeches by famous personalities/Ted Talks.

21. Sharing views in a group discussion

• The students will enhance their ability to express their opinions, actively listen to others, and engage in constructive discussions to develop well-rounded perspectives.

22. **Decoding infographics**

• The students will improve their ability to interpret and analyse information presented in diagrams, graphs, and pie charts.

23. Writing Essay

• The students will practice writing coherently, logically, precisely, and correctly on a wide variety of topics.

24. Anubhav Activity

The students will reflect on the semester and the road map ahead.

Total Hours: 48 hrs.

Mode of Evaluation

	CIE						
PS1	PS2	PS3					
10	20	20					
	50		50	100			



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Course Code: CMB0101	se Code: CMB0101 Course Name: Innovation and Entrepreneurship						
Course Offered in: B.Tech- First Semester	2	0	0	2			
AI/AIML/AI(Twin)/AII	ML(Twin)/ IOT/MCT/CS/CYS/DS						

Pre-requisite:

Course Objectives: This course is designed to ignite the innovative and entrepreneurial spirit within students by providing them with a foundational understanding of how ideas are transformed into impactful ventures. Students will learn to identify and define different types of innovation, employ creative problem-solving techniques, and grasp the core principles of entrepreneurship and the entrepreneurial mindset.

Course	Course Outcome: After completion of the course, the student will be able to					
		Level (KL)				
CO1	Explain the core concepts of innovation, the innovation process, and the fundamentals of entrepreneurship.	K2				
CO2	Apply techniques for idea generation, opportunity recognition, and validation for potential tech-driven ventures.	К3				
СОЗ	Develop a basic business model and value proposition for an innovative idea, and understand the principles of MVP development.	K.6.				
CO4	Describe the basics of Intellectual Property Rights relevant to technology and the foundational elements of startup finance and team building.	K2				
CO5	Formulate and present a concise pitch for a startup concept and describe the components of the entrepreneurial ecosystem.	K6				

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	2	2	-	1	1	1	1	-	2	1	2		
CO2	2	2	2	2	2	2	2	1	1	2	2		
CO3	3	1	2	3	2	2	1	1	1	1	1		
CO4	1	2	1	2	1	-	1	-	-	1	2		
CO5	2	1	1	1	1	1	-	1	2	2	1		

Course Contents / Syllabus

Module 1	Introduction to Innovation	8 hours
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Defining Innovation, Types (Product, Process, Service, Business Model), Importance in Technology, Disruptive vs. Sustaining vs. Incremental Innovation. Idea Generation Techniques (Brainstorming, SCAMPER), Design Thinking Overview, Problem Identification & Definition, Creative Problem Solving.

Defining Entrepreneurship, Entrepreneurial Mindset & Traits, Types of Entrepreneurs (Tech, Social), Myths, Role in Economic Development. Identifying Market Needs & Gaps, Sources of Ideas, Evaluating Ideas (SWOT, PESTLE basics), Basic Market Research, Customer Discovery Introduction.

Module 3	Developing a Minimum Viable Product (MVP)	8 hours
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Business Model Canvas (BMC) / Lean Canvas, Defining a Compelling Value Proposition, Understanding Target Customers, Basic Competitive Analysis. Concept of MVP for tech products/services, Prototyping (Lo-fi, Hi-fi), Importance of User Feedback, Lean Startup Principles (Briefly).

1	•	pt 01 141 41 10	n teen pro	auc 15/ 501 VI	, 110101	Jping (20 II, III	ii), importance or C	ser recubuck,			
Startup Pr	rinciples (Briefly).										
Module 4	Intellectual Property Rights (IPR)										
Basics of	Patents (for inventions), Copyrights (for software/content), Trademarks (for brands), Trade Secrets. Important										
startups. E	Building a Founding	Γeam, Bootstr	apping, So	urces of Ea	rly-Stage F	Funding (Angels, V	VCs - Conceptual), Ba	sic Financial T			
(Revenue	, Cost, Profit).						•				
Module 5	5	The Entr	epreneuri	al Ecosyst	em			8 hou			
Go-to-Ma	orket Strategies (Basi		•			tch Deck. Practici	ng the Elevator Pitch.	Role of Incuba			
							e of Tech Entreprener				
						Portunition I deal	Total Lecture I	*			
Textbook	·						Total Eccurc I	10015			
	Sook Title						A4h				
	Entrepreneurship and Innovation: Theory, Practice and Context Tim Mazzaro, Sop										
2. In	Innovation and Entrepreneurship Peter F. Drucker							r			
Reference	e Books:										
S.No E	Book Title						Author				
1. E	Entrepreneurship - N	ew Venture C	reation, Pe	arson Publ	ications		David H Holt				
NPTEL/ Y	Youtube/ Faculty Vio	leo Link:									
Module 1	https://www.y	outube.com/	watch?v=l	UEngvxZ1	1sw						
Module 2	https://www.y	outube.com/	playlist?lis	st=PLLy_2	LiUCG87C	USdZ0z0ihunS1	QSrNqXFN				
Mode of	Evaluation										
			CIE				ESE	Total			
ST1	ST2	ST3	TA1*	TA2*	TA2*	Attendance					



(An Autonomous Institute)

Course Code: CNC0103	Code: CNC0103 Course Name: Essence of Indian Traditional Knowledge						
Course Offered in: B.Tech- First Semester	2	0	0	NC			
AI/AIML/AI(Twin)/AII	AI/AIML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS						

Pre-requisite: Philosophical Systems, Spiritual Practices, Cultural Heritage, Ayurveda and Traditional Medicine, Architecture

Course Objectives: To enable the students to understand the importance of our surroundings and encourage them to contribute towards sustainable development.

Course	Course Outcome: After completion of the course, the student will be able to				
		Level (KL)			
CO1	Understand the basics of past Indian politics and state polity.	K2			
CO2	Understand the Vedas, Upanishads, languages & literature of Indian society.	K2			
CO3	Know the different religions and religious movements in India.	K4			
CO4	Identify and explore the basic knowledge about the ancient history of Indian agriculture, science & technology, and ayurveda.	K4			
CO5	Identify Indian dances, fairs & festivals, and cinema.	K1			

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	2	2	1	1	3	2	2	2	1	2		
CO2	1	1	2	1	1	3	2	2	2	1	2		
CO3	1	1	2	1	1	3	2	3	3	2	2		
CO4	2	2	3	2	2	3	3	2	2	1	2		
CO5	1	1	2	1	1	3	2	2	2	2	3		

Course Contents / Syllabus

Module 1	Society State and Polity in India	8 hours

State in Ancient India: Evolutionary Theory, Force Theory, Mystical Theory Contract Theory, Stages of State Formation in Ancient India, Kingship, Council of Ministers Administration Political Ideals in Ancient India Conditions' of the Welfare of Societies, The Seven Limbs of the State, Society in Ancient India, Purusārtha, Varnāshrama System, Āshrama or the Stages of Life, Marriage, Understanding Gender as a social category, The representation of Women in Historical traditions, Challenges faced by Women.

Module 2	Indian Literature, Culture, Tradition, and Practice	8 hours

Evolution of script and languages in India: Harappan Script and Brahmi Script. The Vedas, the Upanishads, the Ramayana and the Mahabharata, Puranas, Buddhist And Jain Literature in Pali, Prakrit And Sanskrit, **Sikh Literature**, Kautilya's Arthashastra, Famous Sanskrit Authors, Telugu Literature, Kannada Literature, Malayalam Literature, Sangama Literature Northern Indian Languages & Literature, Persian And Urdu, Hindi Literature.

Module 3	Indian Religion, Philosophy, and Practices	8 hours
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Pre-Vedic and Vedic Religion, Buddhism, Jainism, Six System Indian Philosophy, Shankaracharya, Various Philosophical Doctrines, Other Heterodox Sects, Bhakti Movement, Sufi movement, Socio religious reform movement of 19th century, Modern religious practices.

Module 4		Science,	Management	and Indian	Knowledge System		8 hours		
Astronomy in India, Chemistry in India, Mathematics in India, Physics in India, Agriculture in India, Medicine in India, Metallurgy i									
India, Geo	ography, Biology, Ha	arappan Tech	nologies, Wate	er Managem	ent in India, Textile T	echnology in India ,Writing	g Technology ir		
India Pyro	otechnics in India Tr	ade in Ancien	t India/,India'	s Dominance	e up to Pre-colonial Ti	mes.			
Module 5 Cultural Heritage and Performing Arts									
Indian Ar	chitect, Engineering	and Architec	ture in Ancien	t India, Scul	lptures, Pottery, Painti	ng, Indian Handicraft, UN	ESCO'S List of		
World He	eritage sites in India	, Seals, coins	s, Puppetry, D	ance, Music	c, Theatre, drama, Ma	artial Arts Traditions, Fair	s and Festivals		
UNESCO	'S List of Intangible	Cultural Her	tage, Calende	rs, Current d	evelopments in Arts a	nd Cultural, Indian's Cultu	ral Contribution		
to the Wo	rld. Indian Cinema								
						Total Lecture Hou	rs 40 hours		
Textbook	::								
S.No	Book Title					Author			
1.	Indian Art and Cu	lture: for civi	services and	other compe	titive Examinations	Nitin Singhania			
Refe	ence Books:								
S.No	Book Title					Author			
1.	The Wonder that v	voc India (24)	h impression)			A. L. Basham			
	Youtube/ Faculty Vio	`	ii iiipiessioii <i>)</i>			A. L. Dashani			
Module 1	https://www.yo	outube.com/w	atch?v=cjh7v	CAvKhc					
Module 2	https://www.yo	outube.com/w	atch?v=fCiOF	PDZW-30					
Module 3	https://www.yo	outube.com/w	atch?v=JnFeK	Kp0T3AQ					
Module 4	https://www.yo	outube.com/w	ratch?v= d8N2	2hKMpw8					
Module 5	•	Julube.COIII/W	aicii (v=8D0U	yavjili					
Mode of 1	Evaluation								
1	ST2	ST3	CIE TA1*	TA2*	Attendance	ESE	Total		
C/T/1	312	513	TA1*	TA2*					
ST1			5	5	10	1			

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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Course	Course Code: CNC0102 Course Name: Constitution of India, Law And Engineering					C
Course	2	0	0	NC		
Pre-req	uisite: Basic understanding of po	litical science	ı	ı	I	
	Objectives: Acquaint the studen led legal document of India and p	ts with legacies of constitutional development in India and help those to hilosophy behind it.	o unde	rstanc	1 the 1	nost
Course	Outcome: After completion of the	ne course, the student will be able to		m's I Leve		ledge
CO1	Identify and explore the basic	Ceatures and modalities about Indian constitution.		k	K 1	
CO2	Differentiate and relate the fun	ctioning of Indian parliamentary system at the center and state level		k	K 2	
CO3	Differentiate different aspects of	of Indian Legal System and its related bodies.	K4			
CO4	Discover and apply different la	ws and regulations related to engineering practices.	K4			
CO5	Correlate role of engineers with	n different organizations and governance models.		k	(4	

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	1	2	1	1	3	2	2	1	2	1		
CO2	1	2	2	1	1	3	2	2	2	2	1		
CO3	1	2	2	1	1	3	2	3	1	2	1		
CO4	2	2	3	2	2	3	3	3	2	2	2		
CO5	2	2	3	2	1	3	2	3	2	3	2		

Course Contents / Syllabus

Module 1	Introduction and Basic Information about Indian Constitution	8 hours
Module 1	Introduction and Basic Information about Indian Constitution	8 hours

Meaning of the constitution law and constitutionalism, Historical Background of the Constituent Assembly, Government of India Act of 1935 and Indian Independence Act of 1947, Enforcement of the Constitution, Indian Constitution and its Salient Features, The Preamble of the Constitution, Fundamental Rights, Fundamental Duties, Directive Principles of State Policy, Parliamentary System, Federal System, Centre-State Relations, Amendment of the Constitutional Powers and Procedure, The historical perspectives of the constitutional amendments in India, Emergency Provisions: National Emergency, President Rule, Financial Emergency, and Local Self Government – Constitutional Scheme in India.

Module 2	Union Executive and State Executive	8 hours
Middle 2	omon Executive and State Executive	o nours

Powers of Indian Parliament Functions of Rajya Sabha, Functions of Lok Sabha, Powers and Functions of the President, Comparison of powers of Indian President with the United States, Powers and Functions of Vice-President, Powers and Functions of the Prime Minister, Judiciary – The Independence of the Supreme Court, Appointment of Judges, Judicial Review, Public Interest Litigation, Judicial Activism, LokPal, Lok Ayukta, The Lokpal and Lok ayuktas Act 2013, State Executives – Powers and Functions of the Governor, Powers and Functions of the Chief Minister, Functions of State Cabinet, Functions of State Legislature, Functions of High Court and Subordinate Courts.

Module 3	Introduction and Basic Information about Legal System	8 hours
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The Legal System: Sources of Law and the Court Structure: Enacted law -Acts of Parliament are of primary legislation, Common Law or Case law, Principles taken from decisions of judges constitute binding legal rules. The Court System in India and Foreign Courtiers (District Court, District Consumer Forum, Tribunals, High Courts, Supreme Court). Arbitration: As an alternative to resolving disputes in the normal courts, parties who are in dispute can agree that this will instead be referred to arbitration. Contract law, Tort, Law at

workplace. Module 4 **Intellectual Property Laws and Regulation to Information** 8 hours

Intellectual Property Laws: Introduction, Legal Aspects of Patents, Filing of Patent Applications, Rights from Patents, Infringement of Patents, Copyright and its Ownership, Infringement of Copyright, Civil Remedies for Infringement, Regulation to Information, Introduction, Right to Information Act, 2005, Information Technology Act, 2000, Electronic Governance, Secure Electronic Records and Digital Signatures, Digital Signature Certificates, Cyber Regulations Appellate Tribunal, Offences, Limitations of the Information Technology Act.

Module 5 **Business Organizations and E-Governance** 8 hours

Sole Traders, Partnerships: Companies: The Company's Act: Introduction, Formation of a Company, Memorandum of Association, Articles of Association, Prospectus, Shares, Directors, General Meetings and Proceedings, Auditor, Winding up. E-Governance and role of engineers in E-Governance, Need for reformed engineering serving at the Union and State level, Role of I.T. professionals in Judiciary, Problem of Alienation and Secessionism in few states creating hurdles in Industrial development.

Textbook: S.No Book Title Author 1. Introduction to the Indian Constitution Brij Kishore Sharma Reference Books: S.No Book Title Author	e Hours	40 hours
1. Introduction to the Indian Constitution Brij Kishore Sharma Reference Books:		
Reference Books:		
	ι	
S.No Book Title Author		
1. The Indian Constitution Madhav Khosla		
NPTEL/ Youtube/ Faculty Video Link:		
Module 1 https://www.youtube.com/watch?v=nTlEN7K8aAU		
Module 2 https://www.youtube.com/watch?v=UrnObUbUSUc		
Module 3 <u>https://www.youtube.com/watch?v=RyxvZWEJBos</u>		
Module 4 https://www.youtube.com/watch?v=uGmYOelffrI		
Module 5 https://www.youtube.com/watch?v=BBMD2YLbb_c		-
Mode of Evaluation		

			CIE			ESE	Total
ST1	ST2	ST3	TA1*	TA2*	Attendance 10		
			3	3	10		
30				20	0		50

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and facultywise



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Course Offered in: B.Tech- Second Semester 3	2	_		
AI/AIML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS	3	1	0	4

Pre-requisite: Knowledge of Mathematics I of B. Tech or equivalent.

Course Objectives: The objective of this course is to familiarize the engineering students with techniques of solving Ordinary Differential Equations, Fourier series expansion, Partial Differential Equation, Laplace Transform, Vector space and Linear transformation and its application in real world. It aims to equip the students with adequate knowledge of mathematics that will enable them in formulating problems and solving problems analytically.

Course	Course Outcome: After completion of the course, the student will be able to					
		Level (KL)				
CO1	Apply the concept of differentiation to solve differential equations.	K3				
CO2	Illustrate the solution of partial differential equation and expansion of function as Fourier series.	К3				
CO3	Apply the Laplace transform to solve ordinary differential equations.	K3				
CO4	Explain the concept of vector space.	K2				
CO5	Understand the concept of linear transformation and orthogonalization.	K2				

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	3	3	3	3	3	-	-	-	-	1	2		
CO2	3	3	3	2	2	-	-	-	-	1	2		
CO3	3	2	3	2	3	-	-	-	-	1	2		
CO4	3	3	2	3	3	-	-	-	-	1	3		
CO5	3	3	2	3	3	-	-	-	-	1	3		

Course Contents / Syllabus

Module 1 Ordinary Differential Equation of Higher Order 10 hours

Linear differential equation of nth order with constant coefficients, Cauchy-Euler equation, Simultaneous linear differential equations, Second order linear differential equations with variable coefficients, Solution by changing independent variable, Reduction of order, Normal form, Method of variation of parameters.

Module 2 Fourier Series and Partial Differential Equation 12 hours

Fourier series, Half range Fourier sine and cosine series. Applications in Engineering.

Solution of first order Lagrange's linear partial differential equations, Linear partial differential equations with constant coefficients (homogeneous and non-homogeneous), classification of second order partial differential equations. Solution of one-dimensional wave and heat equations.

Module 3	Laplace Transform	10 hours
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Laplace transform, Existence theorem, Laplace transforms of derivatives and integrals, Initial and final value theorems, Unit step function, Dirac- delta function, Laplace transform of periodic function, Inverse Laplace transform, Convolution theorem, Application to solve simple linear differential equations.

Module 4	Vector Space	8 hours
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Module	5 Linea	Transformations		8 hours			
linear tra	ansformations, rank and nullity	theorem, inner product spaces and Orthogonalization	. Gram-Schmidt Ortho	gonalizatio			
process.							
			Total Lecture Hours	48 hours			
Textboo							
S.No	Book Title		Author				
1	<u> </u>	atics, Tata Mc Graw-Hill Publishing Company Ltd.	B. V. Ramana,				
2	Higher Engineering Mathem		B. S. Grewal				
3	<u> </u>	matics, Narosa Publishing House.	R K. Jain & S R K. I	yenger			
4		matics, University Science Press	N.P. Bali				
Kefe	erence Books:						
S.No	Book Title		Author				
1	Advance Engineering Mathe	matics, John Wiley & Sons.	E. Kreyszig				
2	Advance Engineering Mathe	matics, Thomson (Cengage) Learning.	Peter V. O'Neil				
3	Calculus, Eleventh Edition, l	Maurice D. Weir, Joel Hass,					
3	Calculus, Eleventii Edition, i	carson.	Frank R. Giordano,	Γhomas			
4	Calculus and Analytical Geo	metry, Ninth Edition Pearson.	G.B Thomas, R L Fi	G.B Thomas, R L Finney			
5	Fourier Series and Boundary	Value Problems, 8th Edition-Tata McGraw-Hill.	James Ward Brown and Ruel V				
	Tourier Series and Boundary	Talle 11001ems, our Ballion Talle 11001am 11mi	Churchill				
6	e e	ntroduction, 2nd Edition, Brooks/Cole.	D. Poole				
7	Engineering Mathematics fo	first year, Tata McGraw-Hill, New Delhi.	Veerarajan T.				
8	•	ons, Application, Model and Computing, CRC Press T&F	Charles E Roberts Jr				
	Group.						
9	Advanced Engineering Math	ematics, 6th Edition, Tata McGraw-Hill.	Ray Wylie C and Lo				
10	Complex Variable and Appli	eations, 8th Edition, Tata McGraw-Hill.	James Ward Brown a	and Ruel V			
			Churchill				
11	Engineering Mathematics, 1s	t Edition, Pearson India Education Services Pvt. Ltd.	P. Sivaramakrishna I	Das and C.			
			Vijayakumari				
12	Advanced Engineering Math	ematics By Khanna Publishing House, Delhi.	Chandrika Prasad, R	eena Garg			
· IDEE							
	Youtube/ Faculty Video Link:						
Module	1: https://www.youtub	e.com/watch?v=Ql42qcOLKfo&t=7s					
	https://www.youtub	e.com/watch?v=qIyx1kFTqT8					
	https://www.youtub	e.com/watch?v=n_3ZmnVnrc4					
		_					
	https://www.youtube.com	/watch?v=19Vt/ds8Lvw					



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Module 2:	https://w	ww.youtube.co	m/watch?v=H	IUKR4LWr	Z14&t=74s						
	https://w	ww.youtube.co	m/watch?v=u	ei7JPnPpVg	<u> </u>						
	https://www.youtube.com/watch?v=ummJvI0Ax2Q										
	https://www.youtube.com/watch?v=bWTmUWWZnhQ										
	https://w	https://www.youtube.com/watch?v=wpN1wn98XiA									
	https://w	https://www.youtube.com/watch?v=gK1Y11UxOhw									
	https://w	ww.youtube.co	m/watch?v=C	Clwkvn77Qr	<u>E&t=10s</u>						
	https://wv	ww.youtube.com	n/watch?v=L0	GxE_yZYig	<u>I</u>						
	https://yo	outu.be/NmR()3sjp8Eo								
	https://yo	outu.be/gG_bI	<u>OhPibQo</u>								
Module 3:	https://yo	outu.be/nmp-5t	Sp-UY								
	https://yo	outu.be/6ANT4	eD6fII								
	https://yo	outu.be/c9Nibp	oQjDk								
	https://wv	vw.youtube.com	n/playlist?list	=PLNOGIX	CC4kCBT8G5pWCrH7	71hmwaAvwsBY3					
Module 4:	https://yo	outu.be/0gHg5	X6ng_4								
Module 5:	httne	s://youtu.be/zv	RALPMEMI	T T							
Module 5.		s://youtu.be/E]									
		s://youtu.be/Z]		<u>.</u>							
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Mode of Evalu	ıation										
	T		CIE			ESE	Total				
ST1	ST2	ST3	TA1* 5	TA2* 5	Attendance 10						
	30		3	20		100	150				
				20		100	120				

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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Course Code: CAS0202	Course Name: Semiconductor Physics and Devices	L	T	P	С
Course Offered in: B.Tech- Second Semest	Course Offered in: B.Tech- Second Semester				3
AI/AIML/AI(Twin)/AIM	ML(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite:

- 1. Basic knowledge of semiconductors.
- 2. Basics concept of electrostatics.
- 3. Basics of matter waves, uncertainty principle.
- 4. Properties of matter.
- 5. Basic laws of electricity and magnetism.

Course Objectives:

- 1. To provide the knowledge of the phenomenon of semiconductors and its uses to engineering applications.
- 2. To provide the knowledge of the Bipolar Junction Transistor and its engineering application.
- 3. To provide the knowledge of the basic concept of Field Effect Transistor.
- 4. To provide the knowledge of Quantum Mechanics and its application in quantum computing.
- 5. To provide the basic knowledge of Superconductivity and Nanotechnology which is necessary to understand the working of modern engineering tools and techniques.

Course	Outcome: After completion of the course, the student will be able to:	Bloom's Knowledge
		Level (KL)
CO1	Describe the phenomenon of semiconductor physics.	K2
CO2	Explain the working of Bipolar Junction Transistor.	K2
CO3	Identify the basic concept of Field Effect Transistor.	K2
CO4	Implement the concept of quantum mechanics.	K3
CO5	Define the basic phenomena of superconductivity and nanotechnology.	K2

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	3	2	1	-	2	1	-	-	-	-	2	-	-
CO2	3	2	1	-	2	1	-	-	-	-	2	-	-
CO3	3	2	1	-	2	1	-	-	-	-	2	-	-
CO4	3	2	2	-	1	1	-	-	-	-	2	-	-
CO5	3	2	2	-	1	1	-	-	-	-	2	-	-

Course Contents / Syllabus

Module 1	Introduction to Semiconductor Physics	8 hours

Energy bands, Fermi Level, Direct and Indirect Band Gap Semiconductor, Diffusion and Drift Current, P-N Junction Diode and V-I Characteristics of Diode.

 $\textbf{Special Diodes:} \ \ \textbf{Zener Diode}, \ \textbf{Photodiode}, \ \textbf{Solar Cell, Light Emitting Diode} \ (\textbf{LED}), \ \textbf{Organic-Light Emitting Diode} \ (\textbf{O-LED})$



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Module 2		Bipolar Junction Transistor(BJT)		8 hours			
Transistor	(PNP & NPN), Con	struction & Working of Transistor, Commo	on Base, Common Emitter and Comm	non Collector			
Configura	ations of Transistor, V	'-I Characteristics of Common Emitter, Opera	ating Point, DC load lines, Voltage Di	vider biasing,			
BJT appli	cations: Switch and a	mplifier.					
Module 3		Field Effect Transistor(FET)		8 hours			
Construct	ion and Working Pri	l nciple of Junction Field Effect Transistor (JF	FET), Comparison with BJT, V-I Cha	racteristics of			
JFET, Pin	ich-off Voltage.						
Construct	tion & Working Princ	iple of MOSFET, V-I Characteristics in Enha	ancement and Depletion modes, CMOS	(Qualitative)			
Module 4		Quantum Mechanics and Computing		8 hours			
Introduction to Quantum Physics, Born's Interpretation of Wave function, Operators, Schrodinger v							
		uputing, Moore's law, Differences in classi		_			
	s of Qubits, Bloch sp						
Module 5	-	Superconductivity and Nanotechnology		8 hours			
G	1 4' '4						
_	•	e dependence of resistivity, Meissner effect, Pe	enetration depth, Type-I and Type-II su	perconductors,			
	eld and High temperatu	•					
		e and nanomaterials, Surface to Volume ratio	and its Importance in engineering, Bucl	ky ball and its			
application	ns, Carbon nanotubes(CNTs) and their types, Applications of CNTs.		101			
			Total Lecture Hours	40 hours			
Textbook			T				
S.No	Book Title		Author				
1	Electronic Devices a	nd Circuit Theory	Robert L.Boylestad and Lou	is Nashelsky			
Refer	ence Books:						
S.No	Book Title		Author				
1	Semiconductor Devi	ces Physics and Technology 2ndEd	S. M. Sze				
2	Optoelectronics an In	ntroduction 3rd Edition	Wilson and Hawkes				
3	Semiconductor Phys	ics and Devices	Neamen				
4	Solid State Electroni	cs Devvices	Streetman and Banerjee				
5	Engineering Physics		S.D. Jain and G.S. Sahasrabu	ıdhe			
6	Nanotechnology		R. Booker and E. Boysen				
7	Microelectronics Cir	cuits	Adel S. Sedra and Kenneth C	Carless Smith			
NPTEL/ Y	Youtube/ Faculty Video	Link:	I				
Module 1	https://www.yout	ube.com/watch?v=Fwj_d3uO5g8					
Module 2	https://www.you	outube.com/watch?v=b617gx1B-qc					
Module 3	https://www.yout	ube.com/watch?v=Z6M3R6RjEas					
Module 4	https://www.you	ube.com/watch?v=PvXAUhKnToE					



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Module 5 https://www.youtube.com/watch?v=OLa8DQkKlyU										
	https://www.y	outube.com/v	vatch?v=h6FY	s_AUCsQ						
Mode of Ev	aluation									
			CIE		ESE	Total				
C/D/4	ST2 ST3		TA1*	TA2*	Attendance					
ST1										
STI			5	5	10					

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Course Code: CCSE0201	Course Name: Data Structures and Algorithms -I	L	T	P	С
Course Offered in: B.Tech- Second Semester		3	0	0	3
AI/AIML/AI(Twin)/AIML	(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: Programming Language

Course Objectives: The objective of the course is to learn the basic concepts of algorithm analysis, along with the implementation of

linear data structures.

Course Outo	come: After completion of the course, the student will be able to	Bloom's Knowledge
		Level (KL)
CO1	Understand the concept of algorithm analysis and its importance for problem solving.	K2
CO2	Implement arrays for searching, sorting, and hashing to foster critical thinking.	K3
CO3	Compare and contrast linked lists with arrays and the implementation of linked lists with their applications.	K4
CO4	Understand static and dynamic implementation of stacks while mastering the principle of recursion for effective problem-solving.	K2
CO5	Implement and analyse divide & conquer algorithms and greedy approaches for efficient problem-solving across diverse contexts.	К3

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3	PSO4
CO1	3	3	2	2	1	1	-	1	1	1	2	3	-	2	2
CO2	3	3	3	2	2	1	-	3	1	1	3	3	2	2	2
CO3	3	3	3	2	2	1	-	3	1	1	3	3	2	2	3
CO4	3	3	3	2	2	1	-	3	1	2	3	3	1	2	2
CO5	3	3	3	3	2	1	-	3	1	2	3	3	2	2	3

Course Contents / Syllabus

Module 1	Introduction to Data Structure and Algorithms	10 hours

Algorithms, Analysing Algorithms, Complexity of Algorithms, Amortized Analysis, Growth of Functions, Methods of solving Recurrences, Performance Measurements, Time and Space Complexity of an algorithm, Asymptotic notations (Big Oh, Big Theta and Big Omega), Abstract Data Types (ADT).

Data types: Primitive and non-primitive, Introduction to Data structure, Types of Data Structures-Linear & Non-Linear Data Structures.

Module 2 Design and Analysis of Algorithms: Arrays, searching and sorting, Hashing	9 hours
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Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Derivation of Index Formulae for 1-D,2-D,3-D and n-D Array Application of Arrays: Sparse Matrices and their Representations.

Searching algorithm with analysis: Linear search, Binary search. Sorting algorithm with analysis: Bubble sort, Insertion sort, Selection sort, Shell Sort, sorting in Linear Time- Counting Sort.

Hashing: The symbol table, Hashing Functions, Collision-Resolution Techniques, Hashing for direct files

Module 3	Design and Analysis of Algorithms: Linked lists Data Structure	10 hours
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Module 1

https://youtu.be/u5AXxR4GnRY

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Gel Pulsev Restly	Autonomous Institute)										
Comparison of	of Array and Linked list,	Types of linked list: Singly Linked List, Doubly L	inked List, Circular Linked List	Polynomia							
_	n and Addition of Polyno			Ž							
Module 4	I	Design and Analysis of Algorithms: Stacks Da	ta Structure, Recursion and	10 hours							
		Queue Data Structure									
Primitive Stac	ck operations: Push & Po	p, Array and Linked List Implementation of Stack	k, Application of stack: Infix, P	refix, Postfix							
Expressions a	nd their mutual conversion	n, Evaluation of postfix expression.									
Principles of	recursion, Tail recursion,	Removal of recursion, Problem solving using ite	eration and recursion with exan	nples such as							
binary search,	Fibonacci series, and To	wer of Hanoi, Trade-offs between iteration and rec	cursion.								
Merge sort an	d Quick sort algorithms v	vith analysis.									
Array and link	xed List implementation o	f queues, Operations on Queue: Create, Insert, Dele	ete, Full and Empty, Circular que	ues, Dequeu							
	Queue algorithms with ana										
Module 5	I	Design and Analysis of Algorithms: Divide an	nd Conquer Algorithm and	9 hours							
		Greedy Algorithms									
Divide and Co	onquer concepts with Exa	mples Such as Quick sort, Merge sort.									
Greedy Metho	ods with Examples Such a	as Activity Selection, Task Scheduling, Fractional	Knapsack Problem, Huffman Er	coding.							
			Total Lecture Hours	48 hours							
Textbook:											
S.No	Book Title with publ	ication agency & year	Author								
1	"Data Structures and	Algorithms in Python: An Indian Adaptation",	Michael T. Goodrich, Roberto	Tamassia							
	1st Edition, 2021.										
2	"Data Structures" Sch	aum's Outline Series, Tata McGraw-hill	Lipschutz								
	Education (India) Pvt	Ltd, 2nd Edition, 2017.									
3	"Fundamentals of Dat	a Structures", Computer Science Press, 1st	Horowitz and Sahani								
	Edition, 1993.										
Reference Bo	ooks:										
S.No	Rook Title with publ	ication agency & year	Author								
1		thms, 4th ed. Cambridge, MA, USA: MIT Press,	T. H. Cormen, C. E. Leiserson	DI							
1	2022.	unins, 4th ed. Camoridge, MA, USA. MTT Fless,	Rivest, and C. Stein	I, K. L.							
2		lgorithms Made Easy: Data Structure and	N. Karumanchi								
2		5th ed. Noida, India: CareerMonk Publications,	N. Karumanem								
	2016.	Sui ed. Noida, fildia. Careerviolik Fublications,									
3		: An Illustrated Guide for Programmers and	A. Y. Bhargava								
S		, 2nd ed. Shelter Island, NY, USA: Manning	A. I. Dhaigava								
	Publications, 2024	, and ed. Sheller Island, NT, OSA. Wallining									
4		oston, MA, USA: Addison-Wesley, 2011.	R. Sedgewick and K. Wayne								
5		n Manual, 2nd ed. London, U.K.: Springer, 2011.	S. S. Skiena								
5	The Algorithm Design	i ivianuai, znu eu. London, U.K.: Springer, 2011.	S. S. SKIEIIA								



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Module 3	1 //	. 1	/ . 10 T	Z	NO.0 LIDI CI D	ADVOIGE 10V								
Module 3	https://wv	https://www.youtube.com/watch?v=K7VIKIUdo20&pp=ygUPbGluayBsaXN0IG5wdGVs												
Module 4	https://wv	https://www.youtube.com/watch?v=g1USSZVWDsY&list=PLB3CD0BBB95C1BF09&index=2&pp=iAQB												
	https://wy	https://www.youtube.com/watch?v=THMyk2_p530&pp=ygUccXVldWUgZGF0YSBzdHJ1Y3R1cmUgICBucH												
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Module 5	https://wv	https://www.youtube.com/watch?v= VV9v41FIq0&pp=ygUZZGl2aWRlIGFuZCBjb25xdWVyICBucHRlbA%3												
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	https://wv	https://www.youtube.com/watch?v=ARvQcqJ -NY&list=PLfFeAJ-vQopt S5XlayyvDFL mi2pGJE3												
Mode of Evalu	uation													
	CIE ESE Total													
			CIE			ESE	Total							
ST1	ST2	ST3	CIE TA1*	TA2*	Attendance	ESE	Total							
ST1	ST2	ST3		TA2* 5	Attendance 10	ESE	Total							

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Services and Applications, Future of Federation

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Course	Code: (CCS020	1		C	<mark>course N</mark>	<mark>ame: I</mark> n	<mark>troduct</mark>	<mark>ion to C</mark>	<mark>cloud C</mark> o	mputing	5		L	T	P	C
Course	Offered	l in: B.T		cond Se	mester									2	0	0	2
Pre-req	uisite: I			asic con	nputing	units											
Course	Objecti	ves: To	introdu	ce stud	ents to t	he core	concept	s, mode	ls, and t	technolo	gies of cl	oud com	puting	g, ena	bling		
foundat	-						_							**	Ü		
Course (Bloor	n's Kr	nowl	edg
			•												Level (_
CO1	Interp	ret foun	dational	concept	t of clou	d compu	iting and	its evol	ution.						K2		
CO2	•					loyment									K4		
CO3	_					d standa			gn.						K2		
CO4					-	nputing t									K2		
СО-РО	<u> </u> Mappi	ng (Scal	e 1: Lo	w, 2: Mo	edium, 3	3: High)											
СО-РО)													$\overline{}$			
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CO1	-	2	-	_	_	-	-	1	-	-	-	2					
CO2		2	2	1	-	3	1	1	1	1	1	2					
CO3		3	_	1	_	1	_	1	1	_	_	2		+			
CO4		2	1	_	_	1	_	1	1	_	1	2					
Course	Conten	ts / Svll:	ahus											Щ			
Module			ion to C	huol'											7	hour	rs
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Module						Models									8	hour	rs
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Cloud, V							_							,			
Module			chitectu												7	hour	rs
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IBM-CC	RA, Aı	chitectu	ıral Desi	gn Chal	lenge, (Open Are	chitectur	e challe	nges, Se	ervice O	riented A	rchitectu	re, We	b Sei	vices,	Pub	olisl
Subscrib	e Mode	el, SOAI	and RE	EST arch	itecture												
Module	4 C	loud Se	curity a	nd Reso	urce M	anagem	ent								8	hour	rs
Cloud Se	ecurity (Challeng	ges, Secu	rity Gov	vernance	e, IAM, S	Security	Standard	ls, MFA	, Authen	tication a	nd Autho	orizatio	n, CI	A, Inti	rodu	ctio
to Firew	all, Sec	urity Gr	oup, Use	er & Acc	ess cont	trol.											
Inter Clo	oud Reso	ource M	anageme	ent, Reso	ource Pr	ovisionii	ng and R	esource	Provisio	oning Me	ethods, G	lobal Exc	hange	of Cl	oud R	esou	rce
Interope	rability,	Portabi	ility, Mi	gration	in cloud	, Disaste	er Recov	very, Fe	deration	in the C	Cloud, Fo	ur Level	s of F	edera	tion, I	∃edeı	rate
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							Total Lecture Ho	ours 30 hours				
Textbook	k:							I				
S.No	Book Tit	le					Author					
1.	Fundame	ntals of	Cloud Compu	ting, Nitya Pul	blication, 20)20	Dr. Arun Singh Chouhan	, Bipin Pandey,				
							Vishwas Srivastava					
2.	Cloud Co	omputing	Basics: A No	on-Technical I	ntroduction,	Apress, 2022	Anders Lisdorf					
Refe	rence Book	s:										
S.No	Book Ti	tle					Author					
1.	Cloud Co	omputing	revised and u	pdated edition	n, 2023		Nayan B. Ruparelia					
NPTEL/	Youtube/ Fa	culty Vi	deo Link:				1					
Module 1	1 https:	//nptel.ac	c.in/courses/1	06/104/106104	4182/ https:/	/www.youtube.com	n/watch?v=M988_fsOSWo&	zt=4s				
	https:	https://www.youtube.com/watch?v=JYq1AQkMdhE https://www.youtube.com/watch?v=iSG_72VNBVs&t=55s										
Module 2	2 https:	//nptel.ac	c.in/courses/1	06/105/106105	5167/ https:/	/youtu.be/FZR0rG3	BHKIk?si=i9Ol3TdIeWtC-U	UJ				
Module 3	3 https:	//aws.am	nazon.com/									
	https:	//www.y	outube.com/v	vatch?v=36zdu	ıcUX16w ht	tps://www.youtube	.com/watch?v=3WIJ4axzFl	U				
Module 4	4 4 http	4 https://www.youtube.com/watch?v=m8iz4CFVWK0 https://www.youtube.com/watch?v=IKxigcbhsGk										
	https:	https://www.youtube.com/watch?v=NbkPRn1mqlU										
Module 5	5 https:	//youtub	e.com/playlist	:?list=PL1TLT	EHdRxDbF	yipEb0KENRuBT	19yUu26&si=Si2LGUG6fu6	6v0Jr3				
Mode of	 Evaluation											
				CIE			ESE	Total				
ST1	1 :	ST2	ST3	TA1*	TA2*	Attendance						
				5	5	10						
	J											

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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LAB Course Code: CAS0252	LAB Course Name: Semiconductor Physics and Devices Lab	L	T	P	С
Course Offered in: B.Tech- Second Sem	ester	0	0	2	1
AI/AIML/AI(Twin)/A	AIML(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: Least count, Screw gauge, Vernier calipers

Course Objectives:

- 1. To provide the practical knowledge of the phenomenon blackbody.
- 2. To provide the practical knowledge of the characteristics of transistors.
- 3. To provide the practical knowledge of the characteristics of diodes.
- 4. To provide the practical knowledge of the characteristics of solar cell.
- 5. To provide the practical knowledge of dielectric constant.

Course	Outcome: After completion of the course, the student will be able to:	Bloom's Knowledge
		Level (KL)
CO1	Apply the practical knowledge of the phenomenon of blackbody.	K3
CO2	Understand the characteristics of transistors.	K2
CO3	Analyze the characteristics of diodes.	K4
CO4	Analyze the characteristics of solar cell.	K4
CO5	Understand the dielectric constant.	K2

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	2	-	-	-	2	-	2	1	2	1	1	-	-
CO2	3	-	-	-	2	-	1	1	2	1	1	-	-
CO3	3	-	-	-	2	-	1	1	2	1	1	-	-
CO4	2	-	-	-	2	-	1	1	2	1	1	-	-
CO5	3	-	-	-	2	-	1	1	2	1	1	-	-

List Of Practical's (Indicative & Not Limited To)

- 1. To determine the energy band gap of a given semiconductor material.
- 2. To determine the Planck's constant using LEDs of known wavelength.
- 3. To study the Hall effect and determine the Hall coefficient, Carrier density and Mobility of a given semiconductor material using Hall effect setup.
- 4. To determine the resistivity of given material using four probe method.
- 5. To determine the dielectric constant of the material by charging and discharging of capacitor.
- 6. To determine the characteristics of photoelectric cell.
- 7. To verify Stefan's Law by electrical method.



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- 8. To Plot V-I Characteristics of PN Junction diode.
- 9. Plot of gain in dB Vs frequency, measurement of bandwidth, input impedance, maximum signal handling capacity (MSHC) of Single stage common source FET amplifier.
- 10. To draw the static current-voltage (I-V) characteristics of a Zener diode.
- 11. To draw input and output characteristic of common base Bipolar Junction Transistor.
- 12. To draw input and output characteristic of common collector Bipolar Junction Transistor.
- 13. To draw input and output characteristic of common emitter Bipolar Junction Transistor.
- 14. To study FET as a Voltage Variable Resistor (VVR).
- 15. To plot the V-I Characteristics of the solar cell and hence determine the fill factor.

Total Hours: 24 hrs.

Mode of Evaluation

	PE	Total		
PS1	PS2	PS3	(If mentioned	
5	10	10	in curriculum)	
	25		25	50



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LAB Co	urse Cod	e: CCSE025	51	LAB	Course I	Name: Da	ta Structı	ires and A	Algorithm	s Lab -I	L	Т	P	C
Course	Offered in	n: B.Tech- S AI/AIML/			win)/ IOT	C/MCT/CS	S/CYS/DS				0	0	4	2
Pre-requ	uisite: Pro	gramming L	anguage											
Course	Objective	s:												
Learn to	implemen	nt linear data	structures											
Learn to implement linear data structures. Course Outcome: After completion of the course, the student will be able to												Know l (KL)	_	
CO1 Apply single and multi-dimensional array for implementation of matrix operations.										ζ3				
CO2	Impleme	ent Link list,	Stack and	Queues w	ith their a	pplications	S.					ŀ	ζ2	
CO3	Impleme	ent and analy	se various	operation	like searc	hing sorti	ng and has	shing.				ŀ	ζ3	
СО-РО	CO3 Implement and analyse various operation like searching sorting and hashing. O-PO Mapping (Scale 1: Low, 2: Medium, 3: High)										I			
	PO pping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	10	PC)11
C	01	3	3	2	2	1	1	-	3	1	1		2	<u>.</u>
C	O2	3	3	3	2	2	1	-	3	1	1		2	:
C	О3	3	3	3	2	2	1	-	3	1	1		2	;
5.	Construct	a Code to ca a Code to re a Code to cl	everse the	elements o	of an array		•							
7.	Construct	a Code to co	ount the oc	currence	of a specif	ic element	t in an arra	ıy.						
8.	Construct	a Code crea	tion and tr	aversal of	2D Array	in row ma	ajor and co	olumn maj	or order.					
9.	Construct	a code to pr	int the tran	spose of a	given ma	atrix using	function							
10.	Program	to find if a gi	ven matrix	k is Sparse	or Not an	nd print Sp	arse Matri	ix						
		a code to re		-	-	et form.								
		a code to Im												
		a code to im												
14. Construct a program to Implement Selection Sort														
		a program to												
		a program to	_											
		a program to												
		a program to							10					
		single linked	-		•	`								
20.	Create a c	double linked	I list and p	ertorm ba	sıc operati	ons (inser	tion, delet	ion, traver	sal).					



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PE

(If mentioned

in curriculum)

50

PS3

20

Total

100

Mode of Evaluation
Total Hours: 48 hrs.
50. Construct a program to Implement Job scheduling problem
49. Construct a program to Implement Activity selection problem
48. Construct a program to Implement fractional knapsack
47. Construct a program to Implement Quick Sort using iteration
46. Construct a program to Implement Merge Sort using iteration
45. Construct a program to Implement Quick Sort with recursion
44. Construct a program to Implement Merge Sort with recursion
43. Construct a program to Implement double ended queue
42. Construct a program to Implement priority queue
41. Construct a program to Implement queue using stack
40. Construct a code for Implementing a circular queue.
39. Construct a program to Implement queue using array.
38. Construct a code to implement Tower of Hanoi.
37. Construct a program to print Fibonacci Series using Recursion.
36. Implement Binary Search using Recursion.
35. Implement Reverse a string using a stack.
34. Construct a code for Balanced parentheses checker using a stack
33. Construct a code to Infix to postfix conversion using a stack
32. Construct a program to Implement stack using a linked list
31. Construct a program to Implement stack using array
30. Construct a code to add two polynomials using linked list
29. Detect and remove a loop in a circular linked list.
28. Merge two sorted single linked lists.
27. Find the middle element of a double linked list.
26. Find the middle element of a single linked list.
25. Reverse a double linked list.
24. Check if a linked list is palindrome.
23. Reverse a single linked list.
22. Create a circular double linked list and perform basic operations (insertion, deletion, traversal).
21. Create a circular linked list and perform basic operations (insertion, deletion, traversal).

CIE

50

PS2

20

PS1

10



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LAB Co	LAB Course Code: CCSE0252 LAB Course Name: Problem Solving using Python									
Course	Course Offered in: B.Tech- Second Semester AI/AIML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS									
Pre-req	uisite: Basic Computer Knowledge	, Logical Thinking & Basic Mathematics	•	•	•					
	Course Objectives: To provide Basic knowledge of Python programming and to implement programming skill for solving real world problems									
Course	Course Outcome: After completion of the course, the student will be able to									
CO1	CO1 Apply basic Python constructs (variables, data types, control flow)									
CO2	Develop modular programs using f	unctions, recursion, and modules.		K	4					
CO3	CO3 Use data structures, file operations, and exception handling in Python.				K5					
CO4	Implement object-oriented concept	S		K	4					
CO5	5 Build GUI applications using Tkinter and OOP techniques.				K3					

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	1	1	-	2	ı	-	1	-	-	2			
CO2	3	2	2	1	2	-	-	1	-	-	2			
CO3	2	2	2	1	1	-	-	1	-	-	2			
CO4	3	3	2	1	2	-	-	1	-	-	2			
CO5	3	3	2	-	2	-	-	1	-	2	2			

Course Contents / Syllabus

Module 1	Introduction	14 hours
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Introduction: A Brief History of Python, Applications areas of python, Keywords and Identifiers, variables, data types and type conversion, Indexing and Slicing, operators in python, Operator precedence and associativity, Conditional Statements: if statement, ifelse statement, Nested-if statement and elif statements. Loops: Purpose and working of loops, while loop, for loop, else with loop statement, Nested Loops, break, continue and pass statement.

Module 2 Function and Modules 15 hours

Function: Built in function, user defined function, Function arguments, passing functions to a function, recursion, Lambda functions, Namespaces. Functional Programming: higher order functions, Map, filter, Reduce. Closures and its characteristics, Decorators, decorating function with argument and iterator, Modules and Packages: Importing Modules, writing own modules, Standard library modules, Packages in Python.

Module 3 Basic Data structures, Exception and File Handling 14 hours

Python Basic Data Structures: Strings, Basic operations of strings, comparing strings, string formatting, Built-in string methods and function, Lists, Tuples, Sets and Dictionaries with built-in methods, List Comprehension. Exception Handling: Errors, Run Time Errors, Try-except statement, Raise, Assert. Files and Directories: Open a File, Reading and Writing data from files close a File, Read and Write operation.



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Module 4	Object Oriented Concepts	14 hours
Object-ori	ented programming: User-defined classes, Object as an argument, Class variables and Instance	variables, Constructor,
Parameter	ized constructor, Encapsulation: Introduction, Data hiding, Instance methods, Class method, Static me	ethods, property method,
Magic Me	thods in python, Instances as Return Values.	
Module 5	Advanced Object-Oriented Techniques and GUI Programming	15 hours
Introducti	on to inheritance, Types of inheritance, super () function, Abstract class, Polymorphism: Meth	nod overriding, Method
Overloadi	ng.Tkinter: Creating a GUI Application, Widgets: Frame, Label, Button, Entry, Radio button, Che	eck button, Canvas, and
Menu.		
Total Lec	ture Hours	72 hours
Textbook	:	L
S.No	Book Title	Author
1	"Beginning Python-From Novice to Professional"—Third Edition, Apress	Magnus Lie Hetland
2	Python Programming using Problem solving approach by OXFORD Higher education	Reema Thareja
Reference	Books:	l
S.No	Book Title	Author
1.	Introduction to Computation and Programming Using Python ", Revised and expanded Edition,	John V Guttag
1.	MIT Press.	Joini V Guttag
2.	Introduction to Computer Science using Python: A Computational Problem-Solving Focus, Wiley	Charles Dierbach
2.	India Edition.	Charles Dicibaen
3.	"Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3,	Allen B. Downey,
٥.	Shroff/O'Reilly Publishers.	7 men B. Bowney,
4.	Introduction to Programming in Python: An Inter- disciplinary Approach, Pearson India Education	Robert Sedgewick,
••	Services Pvt. Ltd.,2016.	Kevin Wayne, Robert
		Dondero:
5.	An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd.	Guido van Rossum
	The state of the s	and Fred L. Drake Jr,
NPTEL/	 Youtube/ Faculty Video Link:	
Module 1		
Module 2		
	https://www.youtube.com/watch?v=PqFKRqpHrjw	
Module 3		
	https://www.youtube.com/watch?v=m9n2f9lhtrw	
	https://www.youtube.com/watch?v=oSPMmeaiQ68	
Module 4		
	www.youtube.com/watch?v=ixEeeNjjOJ0&t=4s	
Module 5	https://nptel.ac.in/courses/106/106106145/	



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https://www.youtube.com/watch?v=NMTEjQ8-AJM							
Mode of Evaluation							
CIE	PE	Total					
PS							
50	100	150					
	-						

List of Practical's

Sr. No	Program Title	CO Mapping
1	Print "Hello, World!" and perform basic arithmetic operations.	CO1
2	Display Python keywords and identifiers.	CO1
3	Program to demonstrate variable declaration and type conversion.	CO1
4	Demonstrate indexing and slicing on a list and string.	CO1
5	Use arithmetic, relational, and logical operators in a program.	CO1
6	Show operator precedence and associativity with example expressions.	CO1
7	Write a program using if and if-else conditions.	CO1
8	Implement nested if and elif statements to categorize age groups.	CO1
9	Write a program using a while loop to generate Fibonacci series.	CO1
10	Use a for loop to print the multiplication table of a number.	CO1
11	Create and call a user-defined function for factorial.	CO2
12	Write a function to compute GCD of two numbers using recursion.	CO2
13	Program with all types of function arguments (default, keyword, variable-length).	CO2
14	Use lambda function to sort a list of tuples by second element.	CO2
15	Implement higher-order functions: map, filter, and reduce.	CO2
16	Create a closure that captures the outer function's variable.	CO2
17	Write and use a simple decorator to log function execution.	CO2
18	Import and use built-in module math and datetime.	CO2
19	Create and import a user-defined module.	CO2
20	Create a package with multiple modules and use them in a script.	CO2
21	Perform basic operations on strings and demonstrate built-in string methods.	CO3
22	Compare strings and demonstrate different string formatting styles.	CO3
23	Create a list and demonstrate slicing, appending, and sorting.	CO3
24	Implement tuple packing and unpacking with basic operations.	CO3
25	Create a set, add/remove items, and perform set operations.	CO3
26	Create and manipulate a dictionary with nested structures.	CO3



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27	Demonstrate list comprehension to generate a square number list.	CO3
28	Handle exceptions using try-except-finally blocks.	CO3
29	Raise custom exceptions with raise and validate input with assert.	CO3
30	Read a file line by line and count the frequency of each word.	CO3
31	Create a class with instance variables and methods.	CO4
32	Implement constructor and parameterized constructor in a class.	CO4
33	Show encapsulation using private attributes and getter/setter.	CO4
34	Demonstrate class method, static method, and property decorator.	CO4
35	Overridestr andlen magic methods for a custom class.	CO4
36	Create and return class instances from another class.	CO4
37	Demonstrate single and multiple inheritance with method overriding.	CO4
38	Use super () to invoke parent methods from a subclass.	CO4
39	Create an abstract class and implement it in a derived class.	CO4
40	Show polymorphism with method overloading (via default args) and overriding.	CO4
41	Reuse inheritance examples and show hierarchical/multilevel inheritance.	CO5
42	Create a basic GUI window using Tkinter.	CO5
43	Add Labels, Buttons, and Entry fields to a GUI form.	CO5
44	Implement Radio buttons and Check buttons with event handling.	CO5
45	Personal Expense Tracker: A Python app to record and categorize daily expenses for better budgeting.	CO5
46	Library Management System: A GUI-based tool to manage book issue, return, and inventory for small libraries.	CO5
47	Weather Forecast App: A real-time weather dashboard using API to display city-wise conditions.	CO5
48	Quiz Application: An interactive Python quiz system with scoring and question randomization.	CO5
49	File Organizer: A desktop utility to auto-sort files into folders based on their extensions.	CO5
50	Personal Expense Tracker: A Python app to record and categorize daily expenses for better budgeting.	CO5



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LAB Code: CME0251	LAB Course Name: CAD & Digital Manufacturing	L	T	P	C
Course Offered in: B.To	ech- Second Semester	0	0	2	1
AI/A	IML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS				

Pre-requisite: NIL

Course Objectives: The objective of this lab is to enable students to understand and apply the fundamentals of CAD and digital manufacturing, including 2D drafting, 3D modeling, and 3D printing processes. Students will gain hands-on experience with design tools, slicing software, and post-processing techniques to develop functional digital-to-physical prototypes.

Course	Bloom's Knowledge	
		Level (KL)
CO1	Understand the principles of 2D geometry and orthographic projection and apply them to manual and computer-aided drafting.	К3
CO2	Develop 3D models of components using CAD tools and apply appropriate dimensioning and modeling techniques.	К3
CO3	Identify the components of a 3D printer and understand the workflow from CAD file preparation to STL conversion for 3D printing.	K2
CO4	Use slicing software to generate G-code from 3D models and analyze the slicing parameters, support structures, and print previews.	К3
CO5	Perform 3D printing of parts and assemblies and demonstrate post-processing techniques to enhance surface finish, fit, and function.	К3

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	1	-	-	2	1	1	1	1	1	1	2	2	3
CO2	3	1	-	1	3	2	1	1	1	1	1	2	3	3
CO3	3	2	2	1	3	3	1	1	2	1	1	2	3	2
CO4	3	1	-	-	2	3	2	1	2	1	1	2	2	2
CO5	3	2	2	1	3	3	2	1	2	1	1	2	3	3

List Of Practical's (Indicative & Not Limited To)

- 1. To introduce the user interface of CAD software and its elements/tools/commands.
- 2. To draw the sheet layout and title block using aligned system of dimensioning.
- 3. To apply the Aligned Dimensioning System to precisely reproduce the given 2D drawings using CAD software.
- 4. To accurately create and represent the given 2D drawing in CAD, utilizing the Aligned System of dimensioning.
- 5. To design the given 3D Component in CAD software, utilizing the Aligned System of dimensioning.
- 6. To design the given 3D Component in CAD software, utilizing the Unidirectional System of dimensioning and Layer Properties.



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- 7. Introduction to 3D printer and explore features and specifications like Machine setting (e.g., Nozzle, Print Bed, etc.) for FDM 3D printer.
- 8. To upload the part and set up the position and orientation of the model (use of various commands like Move, Scale, Rotate, Mirror etc.) in slicing software.
- 9. To use slicing software for converting a 3D CAD model into a G code on cloud based slicing software and adding the reinforcing of layers of composites within slicing software.
- 10. To create the G-code file for 3D printing purpose using raft, brim and skirt in the slicing software to fulfill the adaptive need of 3d printer.
- 11. A case study on different types of 3D printers.

Mode of Evaluation:

	CIE	PE		
PS1	PS2	PS3	(If mentioned in	Total
5	10	10	curriculum)	
	25		25	50



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LAB Course Code: CASL0251	LAB Course Name: Communication for Career Enhancement	L	T	P	C
Course Offered in: B.Tech- Second Sem	0	0	4	2	
AI/AIML/AI(Twin)/A					

Pre-requisite: The students should have completed ABC course in semester I

Course Objectives:

- 1. To improve proficiency in Business English to the upper-intermediate level of CEFR (Common European Framework of Reference).
- 2. To improve professional communication skills.

Course Outcome: After completion of the course, the students will be able to

S. No	Course Outcome	Bloom's Knowledge
		Level (KL)
CO1	Apply key concepts of soft skills in real life scenarios.	K3
CO2	Understand conversations and discussions on a variety of topics.	K2
CO3	Express ideas clearly and effectively through oral communication.	K3
CO4	Understand and analyse main ideas of complex texts.	K4
CO5	Construct clear and detailed texts on a wide range of topics.	K6

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	1	1	1	1	1	1	1	1	2	3	1
CO2	1	1	1	1	1	1	1	1	2	3	1
CO3	1	1	1	1	1	1	1	1	2	3	1
CO4	1	2	2	2	2	2	1	1	2	3	1
CO5	1	1	2	2	2	2	1	1	2	3	1

List of Practical

1. Introduction

• To the course

Anubhav Activity

On score improvement

2. Listening to a variety of accents in English

• The students will develop their ability to comprehend English conversations with diverse speakers.

3. Vocabulary Games

• The students will enhance their vocabulary through various interesting exercises and word-games.

4. Role Play

• The students will practice how to meet, greet, and converse in miscellaneous professional scenarios.

5. Deciphering the main points and summarizing

• The students will develop the ability to grasp the main point and summarize lengthy documents

6.. Writing professional emails

• The students will practice and develop ability to write clear and concise emails.

7. Critiquing Films/Videos

• The students will improve their listening and critical thinking skills, and will revise rules of reported speech.

8. News Reports

• The students will practice speaking with correct pronunciation and intonation.

9. Time Bound Case Study Analysis



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The students will learn to focus and analyze assigned content

10. Essay Writing

• The students will practice writing essays on the domain specific topics with emphasis on corrective grammar (as per the need).

11. Presentations based on the Essay

• The students will learn to organize the content logically and present their ideas coherently.

12. Vocabulary Enhancement Exercise

• The students will acquire domain specific terms.

13. Listen and Repeat (Emphasis on accepted Accent, Rhythm, Intonation)

Read out loud (Emphasis on pauses)

14. Passage Writing Based on Pictures

The students will write passages on pictures and will discuss correct grammatical structures based on the passages.

15. Peer Talk on specific topics of general interest

• The students will develop conversational skills by discussing topics in pairs and will record their response to general questions asked by their peers.

16. Responding to general questions (Ref: ES Test)

• The students will develop the ability to respond spontaneously to general questions.

17. Identifying Errors

• The students will learn to identify & rectify structural errors.

18. Solving Para-Jumbles

• The students will learn to organize ideas in a passage

19. Language Toolbox

• The students will do exercises on Active & Passive Voices and cloze tests.

20. Goal setting & Self discovery

• The students will set their short-term & long-term goals and will explore adjectives that best describe themselves.

21. Extempore speeches

• The students will hone their spontaneous public speaking skills.

22. Group Discussions

• The students will improve their ability to express their views clearly while discussing a topic in a group.

23. Role Play Activity

• The students will perform role plays on campus behaviour, language, and dress sense of students.

24. Anubhav Activity

The students will reflect on the semester and the road map ahead.

		Total Hours: 48 hr	S.
Mode of Evaluation			
CITE	DE	TD 4 1	1

	PE	Total		
PS1	PS2	PS3		
10	20	20		
	50	100		



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Course Code: CASCC0201	Course Name: Design Thinking-I	L	T	P	С
Course Offered in: B.Tech- Second Semest	2	0	0	2	
AI/AIML/AI(Twin)/AIM]		

Pre-requisite:

Course Objectives: The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course	Outcome: After completion of the course, the student will be able to	Bloom's Knowledge
		Level (KL)
CO1	Develop a strong understanding of the design process and apply it in a variety of business settings	K1
CO2	Analyze self, culture, and teamwork to work in a multidisciplinary environment and exhibit empathetic behavior	К3
CO3	Formulate specific problem statements of real time issues and generate innovative ideas using design tools	K4
CO4	Apply critical thinking skills to arrive at the root cause from a set of likely causes	K4
CO5	Demonstrate an enhanced ability to apply design thinking skills for evaluation of claims and arguments	K4

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	2	2	1	1	1	2	1	2	2	2		
CO2	1	2	1	1	1	2	1	2	2	2	1		
CO3	1	2	1	2	2	1	2	1	2	2	1		
CO4	1	2	1	1	1	1	1	1	1	1	1		
CO5	1	2	1	1	1	1	1	1	1	1	1		

Course Contents / Syllabus

Module 1	Introduction		6 hours
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An overview of future skills, introduction to design thinking, traditional problem solving versus design thinking, history of design thinking, wicked problems. Innovation and creativity, the role of innovation and creativity in organizations, creativity in teams and their environments, design mindset. Introduction to elements and principles of design, 13 Musical Notes for Design Mindset, Examples of Great Design, Design Approaches across the world.

Case Studies: Mumbai Dabbawallas, Gillette, Singapore, Bengaluru, Bahubali, Google, Embrace Incubator

Activity: Observation, Wicked Problem

Module 2	Ethical Values and Empathy	6 hours
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Understanding humans as a combination of I (self) and body, basic physical needs up to actualization, prosperity, the gap between desires and actualization. Understanding culture in family, society, institution, startup, socialization process. Ethical behavior: effects



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on self, society, understanding core values and feelings, negative sentiments and how to overcome them, definite human conduct: universal human goal, developing human consciousness in values, policy, and character.

Understanding stakeholders, techniques to empathize with, identify key user problems. Empathy tools- Interviews, empathy maps, persona, emotional mapping, immersion and observations, Emotional Intelligence, customer journey maps, classifying insights after Observations, Classifying Stakeholders.

Case Studies: Pure-it, Royal Enfield, Big Basket, Air-bnb.

Activity: Moccasin Walk, Persona, Empathy map, Journey Map

Module 3 Problem Statement and Ideation

6 hours

Defining the problem statement, creating personas, Point of View (POV) statements. Research identifying drivers, information gathering, target groups, samples, and feedbacks. Idea Generation basic design directions, Themes of Thinking, inspirations and references, brainstorming, inclusion, sketching and presenting ideas, idea evaluation, double diamond approach, analyze – four W's, 5 why's, "How Might We", Defining the problem using Ice-Cream Sticks, Metaphor & Random Association Technique, Mind-Map, ideation activity games - six thinking hats, million-dollar idea, introduction to visual collaboration and brainstorming tools - Mural, JamBoard, Introduction to AI Tools.

Case Studies: The Good Kitchen, Flipkart, Uber, Redbus, Big Bazaar

Activity: 5 Why, HMW, Brainstorming, Six Thinking Hats, 30 Circles, paper prototype

Module 4 Critical Thinking

6 hours

Fundamental concepts of critical thinking, the difference between critical and ordinary thinking, characteristics of critical thinkers, critical thinking skills- linking ideas, structuring arguments, recognizing incongruences, five pillars of critical thinking, argumentation versus rhetoric, cognitive bias, tribalism, and politics. Case study on applying critical thinking on different scenarios.

Case Studies: Byju's, Maggi noodles, Tata Nano

Activity: debate, role play

Module 5 Logic and Argumentation

6 hours

The argument, claim, and statement, identifying premises and conclusion, truth and logic conditions, valid/invalid arguments, strong/weak arguments, deductive argument, argument diagrams, logical reasoning, scientific reasoning, logical fallacies, propositional logic, probability, and judgment, obstacles to critical thinking. Group activity/role plays on evaluating arguments.

Case Studies: Aadhaar Card, Demonetization, Odd-Even Policy, Jio

Activity: Logical Fallacy Detective, Fact-Checking Challenge

		Total Lecture Hours 30 hours
Textboo	k:	,
S.No	Book Title	Author
1.	UnMukt : Science & Art of Design Thinking	Arun Jain
2.	Solving Problems with Design Thinking – Ten Stories of What Works	Jeanne Liedta
3.	A Foundation Course in Human Values and Professional Ethics	R R Gaur, R Sangal, G P Bagaria
4.	Critical Thinking: An Introduction	Fisher
Reference	ee Books:	1
S No	Rook Title	Author

S.No Book Title Author 1. 101 Design Methods Vijay Kumar



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2.	Change by Desig	gn	Tin	n Brown											
3.	How to improve	your critical t	hinking &	reflective l	kills	Mc	Millan								
4.	Design of Busine	ess				Ros	ger L. Martin								
NPTEL/ Y	outube/ Faculty V	'ideo Link:				l									
Module 1	https://youtu.	.be/rUUuhnLk	J2s?si=_X	CHnDbt_U	J1z0Frx										
	https://www.	youtube.com/	watch?v=lc	lYzbV0NI	<u>Op8</u>										
	https://www.	youtube.com/	watch?v=0	Fi83BHQs	<u>MA</u>										
Module 2	https://www.	https://www.uhv.org.in/													
	http://www.u	http://www.uhv.org.in/													
	https://swaya	https://swayam.gov.in/nd1_noc19_mg60/preview													
Module 3	https://www.	udemy.com/co	ourse/desig	n-thinking	-for-beginn	iers/									
	https://www.	interaction-de	sign.org/lit	erature/art	icle/person	as-why-and-how-yo	u-should-use-them								
Module 4	https://www.	forbes.com/sit	es/sap/201	6/08/25/in	novation-w	ith-design-thinking-	demands-critical-								
	thinking/#34														
		<u>criticalthinkin</u>				nking/766									
Module 5	https://www.	udemy.com/co	ourse/critic	al-thinker-	academy/										
	-	m.gov.in/nd2	aic19 ma	06/preview	<u>/</u>										
Mode of E	Evaluation														
			CIE				ESE	Total							
ST1	ST2	ST3	TA1*	TA2*	TA3*	Attendance									
			10	10	10	10									
	60				40			100							

TA* - Teacher Assessment marks on the basis of defined Teaching Methodologies like Quiz, Assignment, Video Assignment, Seminar, Group discussion, PBL or any other defined by respective faculty members and may vary to subject-wise and faculty-wise



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Course Code: CNC0202	L	T	P	C	
Course Offered in: B.Tech- Seco AI/AIML/AI(2	0	0	NC	
Pre-requisite: Basic understandin	g of political science				·

Course Objectives: Acquaint the students with legacies of constitutional development in India and help those to understand the most diversified legal document of India and philosophy behind it.

Course	Outcome: After completion of the course, the student will be able to	Bloom's Knowledge		
		Level (KL)		
CO1	Identify and explore the basic features and modalities about Indian constitution.	K1		
CO2	Differentiate and relate the functioning of Indian parliamentary system at the center and state level	K2		
CO3	Differentiate different aspects of Indian Legal System and its related bodies.	K4		
CO4	Discover and apply different laws and regulations related to engineering practices.	K4		
CO5	Correlate role of engineers with different organizations and governance models.	K4		

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	1	2	1	1	3	2	2	1	2	1		
CO2	1	2	2	1	1	3	2	2	2	2	1		
CO3	1	2	2	1	1	3	2	3	1	2	1		
CO4	2	2	3	2	2	3	3	3	2	2	2		
CO5	2	2	3	2	1	3	2	3	2	3	2		

Course Contents / Syllabus

Module 1 Introduction and Basic Information about Indian Constitution 8 ho	hours
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Meaning of the constitution law and constitutionalism, Historical Background of the Constituent Assembly, Government of India Act of 1935 and Indian Independence Act of 1947, Enforcement of the Constitution, Indian Constitution and its Salient Features, The Preamble of the Constitution, Fundamental Rights, Fundamental Duties, Directive Principles of State Policy, Parliamentary System, Federal System, Centre-State Relations, Amendment of the Constitutional Powers and Procedure, The historical perspectives of the constitutional amendments in India, Emergency Provisions: National Emergency, President Rule, Financial Emergency, and Local Self Government – Constitutional Scheme in India.

Module 2 Union Executive and State Executive 8 hours

Powers of Indian Parliament Functions of Rajya Sabha, Functions of Lok Sabha, Powers and Functions of the President, Comparison of powers of Indian President with the United States, Powers and Functions of Vice-President, Powers and Functions of the Prime Minister, Judiciary – The Independence of the Supreme Court, Appointment of Judges, Judicial Review, Public Interest Litigation, Judicial Activism, LokPal, Lok Ayukta, The Lokpal and Lok ayuktas Act 2013, State Executives – Powers and Functions of the Governor, Powers and Functions of the Chief Minister, Functions of State Cabinet, Functions of State Legislature, Functions of High Court and Subordinate Courts.

Module 3	Introduction and Darie Information about I and System	0 h
Module 3	Introduction and Basic Information about Legal System	8 hours

The Legal System: Sources of Law and the Court Structure: Enacted law -Acts of Parliament are of primary legislation, Common Law or Case law, Principles taken from decisions of judges constitute binding legal rules. The Court System in India and Foreign Courtiers (District Court, District Consumer Forum, Tribunals, High Courts, Supreme Court). Arbitration: As an alternative to resolving disputes



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in the normal courts, parties who are in dispute can agree that this will instead be referred to arbitration. Contract law, Tort, Law at workplace.

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Module 4					Regulation to Inforn			8 hours			
Intellectua	l Property Laws: Int	roduction, Le	gal Aspects of	Patents, F	iling of Patent Applic	cations, Rights from Pa	atents, Inf	ringement	of		
Patents, C	copyright and its O	wnership, Int	fringement of	Copyright	, Civil Remedies fo	r Infringement, Regu	lation to	Information	'n,		
Introduction	on, Right to Informa	tion Act, 200	5, Information	n Technolo	gy Act, 2000, Electro	onic Governance, Secu	re Electr	onic Recor	ds		
and Digita	l Signatures, Digital	Signature Ce	ertificates, Cyb	er Regulat	ions Appellate Tribui	nal, Offences, Limitati	ons of the	Informati	on		
Technolog	gy Act.										
Module 5	Module 5 Business Organizations and E-Governance										
Sole Trade	ers, Partnerships: Co	ompanies: Th	e Company's	Act: Introd	luction, Formation of	f a Company, Memora	andum of	Association	n,		
Articles of	f Association, Prosp	ectus, Shares	, Directors, G	eneral Mee	etings and Proceeding	gs, Auditor, Winding u	ıp. E-Go	vernance a	nd		
role of eng	gineers in E-Governa	ance, Need fo	or reformed en	gineering	serving at the Union	and State level, Role o	of I.T. pro	ofessionals	in		
Judiciary,	Problem of Alienation	on and Secess	sionism in few	states crea	ting hurdles in Indust	rial development.					
						Total Lectur	e Hours	40 hours			
Textbook	:							1			
S.No	Book Title					Author					
1.	Introduction to the	Indian Const	itution			Brij Kishore Sharma	,				
Reference	Books:										
	Γ					Γ					
S.No	Book Title					Author					
1.	The Indian Constit	ution				Madhav Khosla					
NPTEL/ Y	outube/Faculty Vid	leo Link:									
Module 1	https://www.yo	outube.com/w	atch?v=nTlEN	V7K8aAU							
Module 2	https://www.yo	outube.com/w	atch?v=UrnOl	bUbUSUc							
Module 3	https://www.yo	outube.com/w	atch?v=Rvxv7	ZWEJBos							
Module 4	https://www.yo										
Module 5	https://www.yo	outube.com/w	atch?v=BBMI	D2YLbb_c							
Mode of I	Evaluation										
			CIE			ESE	,	Total]		
ST1	ST2	ST3	TA1*	TA2*	Attendance		1				
	30		5	5	10			50	-		
1	30				.U			30			

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Course Code: CNC0203	L	T	P	C				
Course Offered in: B.Tech- Second Semest	Course Offered in: B.Tech- Second Semester							
AI/AIML/AI(Twin)/AII	AI/AIML/AI(Twin)/AIML(Twin)/ IOT/MCT/CS/CYS/DS							

Pre-requisite: Philosophical Systems, Spiritual Practices, Cultural Heritage, Ayurveda and Traditional Medicine, Architecture

Course Objectives: To enable the students to understand the importance of our surroundings and encourage them to contribute towards sustainable development.

Course	Outcome: After completion of the course, the student will be able to	Bloom's Knowledge
		Level (KL)
CO1	Understand the basics of past Indian politics and state polity.	K2
CO2	Understand the Vedas, Upanishads, languages & literature of Indian society.	K2
CO3	Know the different religions and religious movements in India.	K4
CO4	Identify and explore the basic knowledge about the ancient history of Indian agriculture, science & technology, and ayurveda.	K4
CO5	Identify Indian dances, fairs & festivals, and cinema.	K1

CO-PO Mapping (Scale 1: Low, 2: Medium, 3: High)

CO-PO Mapping	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2
CO1	1	2	2	1	1	3	2	2	2	1	2		
CO2	1	1	2	1	1	3	2	2	2	1	2		
CO3	1	1	2	1	1	3	2	3	3	2	2		
CO4	2	2	3	2	2	3	3	2	2	1	2		
CO5	1	1	2	1	1	3	2	2	2	2	3		

Course Contents / Syllabus

Module 1	Society State and Polity in India	8 hours
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State in Ancient India: Evolutionary Theory, Force Theory, Mystical Theory Contract Theory, Stages of State Formation in Ancient India, Kingship, Council of Ministers Administration Political Ideals in Ancient India Conditions' of the Welfare of Societies, The Seven Limbs of the State, Society in Ancient India, Purusārtha, Varnāshrama System, Āshrama or the Stages of Life, Marriage, Understanding Gender as a social category, The representation of Women in Historical traditions, Challenges faced by Women.

Module 2	Indian Literature, Culture, Tradition, and Practice	8 hours

Evolution of script and languages in India: Harappan Script and Brahmi Script. The Vedas, the Upanishads, the Ramayana and the Mahabharata, Puranas, Buddhist And Jain Literature in Pali, Prakrit And Sanskrit, **Sikh Literature**, Kautilya's Arthashastra, Famous Sanskrit Authors, Telugu Literature, Kannada Literature, Malayalam Literature, Sangama Literature Northern Indian Languages & Literature, Persian And Urdu, Hindi Literature.

Module 3	Indian Religion, Philosophy, and Practices	8 hours
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Pre-Vedic and Vedic Religion, Buddhism, Jainism, Six System Indian Philosophy, Shankaracharya, Various Philosophical Doctrines, Other Heterodox Sects, Bhakti Movement, Sufi movement, Socio religious reform movement of 19th century, Modern religious practices.

Module 4 Science, Management and Indian Knowledge System 8 hours Astronomy in India, Chemistry in India, Mathematics in India, Physics in India, Agriculture in India, Medicine in India, Metallurgy in India, Geography, Biology, Harappan Technologies, Water Management in India, Textile Technology in India, Writing Technology in India Pyrotechnics in India Trade in Ancient India/, India's Dominance up to Pre-colonial Times. Module 5 **Cultural Heritage and Performing Arts** 8 hours Indian Architect, Engineering and Architecture in Ancient India, Sculptures, Pottery, Painting, Indian Handicraft, UNESCO'S List of World Heritage sites in India, Seals, coins, Puppetry, Dance, Music, Theatre, drama, Martial Arts Traditions, Fairs and Festivals, UNESCO'S List of Intangible Cultural Heritage, Calenders, Current developments in Arts and Cultural, Indian's Cultural Contribution to the World. Indian Cinema **Total Lecture Hours** 40 hours Textbook: S.No **Book Title** Author 1. Indian Art and Culture: for civil services and other competitive Examinations Nitin Singhania Reference Books: **Book Title** S.No Author 1. B. L. Basham The Wonder that was India (34th impression) NPTEL/ Youtube/ Faculty Video Link: Module 1 https://www.youtube.com/watch?v=cjh7vCAvKhc Module 2 https://www.youtube.com/watch?v=fCiOPDZW-30 Module 3 https://www.youtube.com/watch?v=JnFeKp0T3AQ Module 4 https://www.youtube.com/watch?v=_d8N2hKMpw8 Module 5 https://www.youtube.com/watch?v=8D6UyaVj1tY **Mode of Evaluation** CIE **ESE** Total ST1 ST2 ST3 TA1* **TA2*** Attendance 5 5 10 **30** 20 **50**

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